

MAT1341 Final

Linear combination

↳ Let $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n \in \mathbb{R}^n$ and $k_1, k_2, \dots, k_n \in \mathbb{R}$

A linear combination of $\vec{v}_1, \dots, \vec{v}_n$ is any vector of the form $k_1\vec{v}_1 + k_2\vec{v}_2 + \dots + k_n\vec{v}_n$

Orthogonality

↳ $\vec{x}, \vec{y} \in \mathbb{R}^n$ are orthogonal (perpendicular) if $\vec{x} \cdot \vec{y} = 0$

Angles between vectors

Cosine formula - $\vec{x} \cdot \vec{y} = \|\vec{x}\| \|\vec{y}\| \cos \theta$

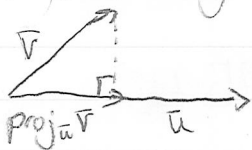
If $\vec{x}, \vec{y} \in \mathbb{R}^n \mid \vec{x}, \vec{y} \neq 0$, we define the angle between \vec{x} and \vec{y}

$$\arccos\left(\frac{\vec{x} \cdot \vec{y}}{\|\vec{x}\| \|\vec{y}\|}\right) = \theta$$

Theorem (Cauchy-Schwartz Inequality)

If $\vec{x}, \vec{y} \in \mathbb{R}^n$ then $|\vec{x} \cdot \vec{y}| \leq \|\vec{x}\| \|\vec{y}\|$

Orthogonal Projections



$$\text{proj}_u \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u}$$

"Projection of \vec{v} on \vec{u} " $\|\text{proj}_u \vec{v}\| = \left\| \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} \right\| = \frac{|\vec{u} \cdot \vec{v}|}{\|\vec{u}\|}$

System of linear equations

Ex $\begin{cases} x_1 + 2x_2 + x_3 = -1 \\ x_2 - x_3 = 0 \end{cases}$ A solution is a vector $\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$ which satisfies all equations

x_3 can be anything, a free variable

say $x_3 = t, t \in \mathbb{R}$

Then $x_2 - x_3 = 0$, so $x_2 = x_3 = t$, x_2 is a linked variable

Also $x_1 + 2x_2 + x_3 = -1$, so $x_1 = -1 - 3t$, x_1 is also a linked variable

A linear system is inconsistent if it has no solutions Ex $\begin{cases} x_1 + x_2 = 0 \\ x_1 + x_2 = 5 \end{cases}$

If all constant terms are 0, the system is homogeneous

Note $\vec{0}$ is always a solution of any homogeneous system

Any system of linear equations has either:

- a unique solution
- no solution (inconsistent)
- infinite solutions

The rank of a matrix (or system) A is the number of leading ones (linked variables) in the REF of A

Ex $A = \begin{pmatrix} 1 & 0 & 2 & 4 \\ 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ rank(A) = 3

If rank($A|b$) > rank(A), inconsistent system (no solutions)

If rank($A|b$) = rank(A), consistent system (one or ∞ solutions)

The Span

span($\vec{v}_1, \dots, \vec{v}_m$) = set of all possible linear combinations of $\vec{v}_1, \dots, \vec{v}_m$

Matrix Multiplication

$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 6 & 9 \\ 2 & 8 \end{pmatrix} = \begin{pmatrix} 1 \cdot 6 + 2 \cdot 2 & 1 \cdot 9 + 2 \cdot 8 \\ 3 \cdot 6 + 4 \cdot 2 & 3 \cdot 9 + 4 \cdot 8 \end{pmatrix} = \begin{pmatrix} 20 & 25 \\ 40 & 59 \end{pmatrix}$

In general, if $A = (a_{ij})$ and $B = (b_{ij})$ \star # of columns of A has to be equal to # of rows of B

$$A = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix} \quad B = \begin{pmatrix} b_{11} & \dots & b_{1k} \\ \vdots & & \vdots \\ b_{n1} & \dots & b_{nk} \end{pmatrix}$$

Then $AB = c_{ij}$ where $c_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj}$

\star Careful when expanding: $(A+B)^2 = A^2 + BA + AB + B^2$
 $A\vec{x} = \vec{b} \implies \vec{x} = A^{-1}\vec{b}$

Vector Space: A set of objects which you can add to each other, multiply by scalars, etc. The know

A set with 2 operations +, scalar multiplication is a vector space if

- 1) $\vec{u}, \vec{v} \in V$ then $\vec{u} + \vec{v} \in V$ (closure)
- 2) $c \in \mathbb{R}, \vec{v} \in V$ then $c\vec{v} \in V$
- 3) V has a zero vector st. $\vec{0} + \vec{v} = \vec{v}$ for any $\vec{v} \in V$
- 4) Every vector $\vec{v} \in V$ has an inverse (negative, $-\vec{v}$) st. $\vec{v} + (-\vec{v}) = \vec{0}$
- 5) $\vec{v}_1 + \vec{v}_2 = \vec{v}_2 + \vec{v}_1$
- 6) $(\vec{v}_1 + \vec{v}_2) + \vec{v}_3 = \vec{v}_1 + (\vec{v}_2 + \vec{v}_3)$
- 7) $c(\vec{v}_1 + \vec{v}_2) = c\vec{v}_1 + c\vec{v}_2$
- 8) $(a+b)\vec{v} = a\vec{v} + b\vec{v}$
- 9) $1\vec{v} = \vec{v}$
- 10) $(a \cdot b)\vec{v} = a(b\vec{v})$



Let W be a vector space, and V be a subset of W such that V is also a vector space with the same operations as W . Then V is called a subspace of W .

→ every element of V is also an element of W

Subspace test: If V is a subset of W ($V \subset W$) then it is a subspace

- 1) $\vec{0} \in V$
- 2) V is closed under addition
- 3) V is closed under scalar multiplication

Spans and Linear Combinations

$\vec{v} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$ is called a linear combination of $\vec{v}_1, \dots, \vec{v}_n$.
The span of $\vec{v}_1, \dots, \vec{v}_n$ is the set of all possible linear combinations.
So $\text{span}(\vec{v}_1, \dots, \vec{v}_n) = \{c_1 \vec{v}_1 + \dots + c_n \vec{v}_n \mid c_1, \dots, c_n \in \mathbb{R}\}$

Note: The vectors determining a span are not unique

Theorem: If $\vec{v}_1, \dots, \vec{v}_n \in V$ is a vector space then $\text{span}(\vec{v}_1, \dots, \vec{v}_n)$ is always a subspace

Linear dependence (relation)

$\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ are said to be linearly dependent if $c_1 \vec{v}_1 + \dots + c_n \vec{v}_n = \vec{0}$ for some $c_1, \dots, c_n \in \mathbb{R}$ not all zero

Linear independence

$\vec{v}_1, \dots, \vec{v}_n$ are linearly independent if the only solution to $c_1 \vec{v}_1 + \dots + c_n \vec{v}_n = \vec{0}$ is $c_1 = c_2 = \dots = c_n = 0$

Basis and Dimension

The dimension is the least amount of vectors required to span V

The vectors $\vec{v}_1, \dots, \vec{v}_n$ form a basis of V if

- 1) $\vec{v}_1, \dots, \vec{v}_n$ are linearly independent
- 2) $V = \text{span}(\vec{v}_1, \dots, \vec{v}_n)$

The dimension is the number of vectors in a basis of V

- If $\dim V = n$, then any set of n lin. ind. vectors forms a basis of V

- Any spanning set $\vec{v}_1, \dots, \vec{v}_n$ of V consisting of $n = \dim V$ vectors forms a basis

Suppose $\dim V = n$ and W is a subspace of V then

- 1) $0 \leq \dim W \leq n$
- 2) $\dim W = \dim V$ IFF $W = V$
- 3) $\dim W = 0$ IFF $W = \{\vec{0}\}$

Column space (image), row space, and null space (kernel)

The column space of A is, by definition, $\text{span}(\vec{c}_1, \dots, \vec{c}_n)$ $A = \begin{pmatrix} | & | & & | \\ c_1 & c_2 & \dots & c_n \\ | & | & & | \end{pmatrix}$
and is denoted by $\text{col}(A)$ or $\text{im}(A)$

Row space (less important): $\text{row}(A) = \text{span}(\vec{r}_1, \dots, \vec{r}_m)$ $A = \begin{pmatrix} - & r_1 & - \\ - & r_m & - \end{pmatrix}$

Null space (kernel): "The set of all zeros of the function"

$\text{null}(A) = \text{ker}(A) = \{ \vec{x} \in \mathbb{R}^n \mid A\vec{x} = \vec{0} \}$

$m \times n$ matrix

- Facts
- 1) $\text{col}(A)$ is a subspace of \mathbb{R}^m (because a span is always a subspace)
 - 2) $\text{row}(A)$ is a subspace of \mathbb{R}^n (because a span is always a subspace)
 - 3) $\text{ker}(A)$ is a subspace of \mathbb{R}^n (not obvious)

Null space

Facts 1) The resulting vectors will always be linearly dependent

2) $\dim(\text{ker} A) = \#$ of free variables

3) $\#$ of free vars + $\#$ of linked vars = total $\#$ of vars = n

Rank-Nullity Theorem \leftarrow

$\dim(\text{null}(A)) + \text{rank}(A) = n$

$(\text{rank}(A) = \dim(\text{col}(A)))$

General Solution vs. Particular Solution

Goal: Solve $A\vec{x} = \vec{b}$

Idea: We can find all solutions \vec{x} to $A\vec{x} = \vec{0}$, and then, find one solution to $A\vec{x}_0 = \vec{b}$

Theorem: $A(\vec{x} + \vec{x}_0) = \vec{b}$ gives the general solution to $A(\vec{x}) = \vec{b}$

Ex. $A = \begin{pmatrix} 1 & 2 & 3 & -3 \\ 0 & 1 & 0 & 7 \\ 1 & 0 & 0 & 4 \end{pmatrix}$, $\vec{b} = \begin{pmatrix} 4 \\ 3 \\ 3 \end{pmatrix}$ solve $A\vec{x} = \vec{b}$

Sol $\begin{pmatrix} 1 & 2 & 3 & -3 & | & 4 \\ 0 & 1 & 0 & 7 & | & 3 \\ 1 & 0 & 0 & 4 & | & 3 \end{pmatrix} \xrightarrow{\text{row op}} \begin{pmatrix} 1 & 0 & 1 & -2 & | & 4 \\ 0 & 1 & 0 & 7 & | & 3 \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$ so general sol is $\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 4-s-t \\ s \\ 5-t \\ t \end{pmatrix} = \begin{pmatrix} 4 \\ 0 \\ 5 \\ 0 \end{pmatrix} + s \begin{pmatrix} -1 \\ 1 \\ 0 \\ 0 \end{pmatrix} + t \begin{pmatrix} -1 \\ 0 \\ -1 \\ 1 \end{pmatrix}$
particular solution general homogeneous sol.

Thm Assume that $A\vec{x} = \vec{b}$ is a consistent system

1) If $\vec{x} = \vec{u}$ is a solution of $A\vec{x} = \vec{b}$ (inhomogeneous system) and $\vec{x} = \vec{v}$ is a solution of $A\vec{x} = \vec{0}$ (homogeneous system) then $\vec{u} + \vec{v}$ is a solution of $A\vec{x} = \vec{b}$ (inhomogeneous system)

2) If \vec{w} and \vec{e} are solutions of $A\vec{x} = \vec{b}$ (inhomogeneous system) then $\vec{w} - \vec{e}$ is a solution of $A\vec{x} = \vec{0}$ (homogeneous system)

Thm Let A be a $m \times n$ matrix and $\bar{x} \in \mathbb{R}^n$. The following are equivalent

- 1) $A\bar{x} = \bar{b}$ is consistent for every $\bar{b} \in \mathbb{R}^m$
- 2) $\text{rank}(A) = m$
- 3) There are no zero rows in $\text{rref}(A)$
- 4) Every $\bar{b} \in \mathbb{R}^m$ is a lin. comb. of the columns of A
- 5) $\text{col}(A) = \mathbb{R}^m$
- 6) $\dim(\text{col}(A)) = m$

Thm Assume that $A\bar{x} = \bar{b}$ is consistent (A, \bar{b} are fixed) TF-AE

- 1) $A\bar{x} = \bar{b}$ has a unique solution
- 2) Every variable is linked (leading var.)
- 3) Every column has a leading 1 (pivot)
- 4) $A\bar{x} = \bar{0}$ has a unique solution
- 5) The columns of A are linearly independent
- 6) $\text{null}(A) = \text{ker}(A) = \{\bar{0}\}$

$$\left(\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{array} \right) \text{ unique}$$

$$\left(\begin{array}{ccc|c} 1 & 3 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right) \text{ not unique (no pivot @ col 2)}$$

$$\left(\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right) \text{ unique}$$

Row Spaces

The resulting (nonzero) vectors of $\text{rref}(A)$ form a basis of $\text{row } A$
 $\hookrightarrow \dim(\text{row } A) = \text{rank}(A)$

Column Spaces

To find a basis of $\text{col } A$, pick columns of A where $\text{rref}(A)$ has pivots

★ Need to pick columns of the original matrix (row op. affect $\text{col } A$)

$$\hookrightarrow \dim(\text{col}(A)) = \text{rank}(A)$$

$$\text{So, } \dim(\text{col}(A)) + \dim(\text{ker}(A)) = n \quad (\text{rank-nullity theorem})$$

Matrix Inverse

The inverse of $A_{n \times n}$ is $B_{n \times n}$ where $AB = BA = I_n$

If such a matrix B exists, we call $B = A^{-1}$

Recipe for a 2×2 matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \quad \det(A) = ad - bc$$

- If $\det(A) = 0$ then A is not invertible

$$\text{- If } \det(A) \neq 0 \text{ then } A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Whenever there is a non-zero vector \bar{x} with $A\bar{x} = \bar{0}$ then A is not-invertible
 \hookrightarrow Whenever the null space is non-trivial ($\neq \{\bar{0}\}$), A is not-invertible

Fact If A is invertible ($n \times n$). Then the system $A\bar{x} = \bar{b}$

- 1) is consistent
- 2) has a unique solution

Properties of Inverse

Assume A, C are invertible, then

- 1) A^{-1} is invertible, and $(A^{-1})^{-1} = A$
- 2) A^m is invertible, and $(A^m)^{-1} = (A^{-1})^m$ ($m \in \mathbb{N}$)
- 3) A^T is invertible, and $(A^T)^{-1} = (A^{-1})^T$
- 4) kA is invertible, and $(kA)^{-1} = \frac{1}{k} A^{-1}$ ($k \neq 0$)
- 5) AC is invertible, and $(AC)^{-1} = C^{-1}A^{-1}$ (Note the order)

Inverse of an $n \times n$ matrix

A is invertible $\Leftrightarrow \text{null}(A) = \{\bar{0}\} \Leftrightarrow \text{rank}(A) = n$

$\hookrightarrow (A \mid I_n) \xrightarrow{\text{row op}} (I_n \mid A^{-1})$

If $\text{rank}(A) < n$ then A is not invertible

Orthogonality

A set $\{\bar{v}_1, \dots, \bar{v}_m\}$ in \mathbb{R}^n is called orthogonal if $\bar{v}_i \cdot \bar{v}_j = 0$ for any i, j
 An orthogonal set is called orthonormal if all its vectors have length 1

Pythagorean Property: If $\{\bar{v}_1, \dots, \bar{v}_m\}$ is orthogonal, then

$$\|\bar{v}_1 + \dots + \bar{v}_m\|^2 = \|\bar{v}_1\|^2 + \dots + \|\bar{v}_m\|^2 \quad (\|\bar{v}\| = \sqrt{\bar{v} \cdot \bar{v}})$$

Thm If $\{\bar{v}_1, \dots, \bar{v}_m\}$ is an orthogonal set of nonzero vectors, then it is L.I.

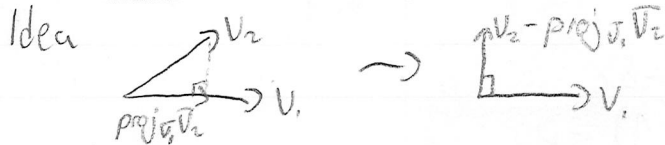
Thm Let $\{\bar{w}_1, \dots, \bar{w}_m\}$ be an orthogonal basis of \mathbb{R}^m

Then for any $\bar{w} \in \mathbb{R}^m$

$$\bar{w} = \underbrace{\left(\frac{\bar{w} \cdot \bar{w}_1}{\bar{w}_1 \cdot \bar{w}_1}\right)}_{\uparrow} \bar{w}_1 + \underbrace{\left(\frac{\bar{w} \cdot \bar{w}_2}{\bar{w}_2 \cdot \bar{w}_2}\right)}_{\uparrow} \bar{w}_2 + \dots + \underbrace{\left(\frac{\bar{w} \cdot \bar{w}_m}{\bar{w}_m \cdot \bar{w}_m}\right)}_{\uparrow} \bar{w}_m$$

"Fourier coefficients of \bar{w} "

Gram-Schmidt Process: Turn a basis into an orthogonal basis



Algorithm: Start from $\{v_1, \dots, v_n\}$ a basis of W

take $w_1 = v_1$

$$w_2 = v_2 - \text{proj}_{v_1} v_2$$

$$w_3 = v_3 - \text{proj}_{\text{span}(v_1, v_2)} v_3 = v_3 - \text{proj}_{w_1} v_3 - \text{proj}_{w_2} v_3$$

$$w_4 = v_4 - \text{proj}_{\text{span}(v_1, v_2, v_3)} v_4 = v_4 - \text{proj}_{w_1} v_4 - \text{proj}_{w_2} v_4 - \text{proj}_{w_3} v_4$$

etc...

The result is an orthogonal basis of W .

Complex Numbers: $\sqrt{-1} = i$

Euler's Formula: $e^{i\pi} + 1 = 0$

Properties:

length $z = a + bi$ so $|z|^2 = z \cdot \bar{z}$

$$\cdot \bar{z} + w = \bar{z} + \bar{w}$$

$$\cdot |\bar{z}| = |z|$$

$$\bar{\bar{z}} = z$$

$$\cdot \overline{cz} = c \cdot \bar{z}$$

$$\cdot |zw| = |z| \cdot |w|$$

dividing $\frac{1}{z} = \frac{1}{z} \cdot \frac{\bar{z}}{\bar{z}} = \frac{\bar{z}}{|z|^2} \quad (z \neq 0)$

$$\cdot \bar{z} = \bar{\bar{z}} \Leftrightarrow z \in \mathbb{R}$$

$$\cdot |z+w| \leq |z| + |w|$$

(triangle inequality)

$$\cdot \bar{\bar{z}} = z$$

Geometry

Polar Coordinates: $\begin{pmatrix} a \\ b \end{pmatrix} \rightsquigarrow \begin{pmatrix} r \cos \theta \\ r \sin \theta \end{pmatrix}$

$$r = \sqrt{a^2 + b^2}$$

$$\theta = \arctan\left(\frac{b}{a}\right)$$

$$\text{so } a + bi \rightsquigarrow r \cos \theta + i(r \sin \theta) = r(\cos \theta + i \sin \theta) = r \cdot e^{i\theta}$$

If we have $z = r e^{i\theta}$ and $w = s e^{i\phi}$

$$|z| = r \quad |w| = s$$

$$zw = r s e^{i\theta} e^{i\phi} = r s e^{i(\theta + \phi)}$$

$$\Rightarrow |zw| = r s = |z| \cdot |w|$$

The resulting number zw has norm rs and angle $\theta + \phi$

$$\frac{1+i}{\sqrt{2}} = \cos\left(\frac{\pi}{4}\right) + i \sin\left(\frac{\pi}{4}\right) = e^{i\frac{\pi}{4}}$$

"Multiplying by $e^{i\frac{\pi}{4}}$ rotates by $\frac{\pi}{4}$ "

Note: the unit circle \mathbb{C} is the set $\{z \mid |z|=1\}$, so $\{e^{i\theta} \mid 0 \leq \theta < 2\pi\}$

Determinants $A = n \times n$ matrix

$$n=1 \quad \det(a) = a$$

$$n=2 \quad \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc$$

$$\begin{vmatrix} + & - \\ - & + \end{vmatrix}$$

A is invertible $\Leftrightarrow \det(A) \neq 0$

$$\begin{vmatrix} + & - & - \\ - & + & - \\ + & - & + \\ - & + & - \end{vmatrix}$$

Ex $\begin{vmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{vmatrix} \stackrel{\text{use 4th row}}{=} -0 \begin{vmatrix} 2 & 3 & 4 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{vmatrix} + 0 \begin{vmatrix} 1 & 3 & 4 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{vmatrix} - 0 \begin{vmatrix} 1 & 2 & 4 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix} + 1 \begin{vmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix} \stackrel{\text{using 3rd col}}{=} 3 \begin{vmatrix} 0 & 1 \\ 1 & 0 \end{vmatrix} - 0 \begin{vmatrix} 1 & 2 \\ 0 & 1 \end{vmatrix} + 0 \begin{vmatrix} 1 & 2 \\ 0 & 1 \end{vmatrix} = -3$

In general, can expand wrt any row or column

Properties: • If A has a row (or columns) of 0's, then $\det A = 0$

• $\det(A^T) = \det A$

• The determinant of a triangle matrix is the product of diagonal entries

Fact If $A_{n \times n}$ is in RREF, then

($\begin{smallmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{smallmatrix}$) a) $\text{rank}(A) = n$ and $\det A = 1$

($\begin{smallmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{smallmatrix}$) b) $\text{rank}(A) < n$ and $\det A = 0$

Fact (Row operations and determinants)

- Interchanging rows multiplies determinant by -1

- Multiplying a row by r multiplies determinant by $-1r$

- Adding a multiple of a row to another does not affect determinant
(can also work on columns by transposing)

Properties • $\det(rA_{n \times n}) = r^n \det A$

• $\det(A \cdot B) = \det(A) \cdot \det(B)$

• $\det(A) \leq 0 \Leftrightarrow A$ is not invertible

• If A is invertible, $\det(A^{-1}) = \frac{1}{\det(A)}$

Eigenvalues, Eigenvectors $A = n \times n$ matrix $\lambda = \text{scalar} \in \mathbb{R}$ Eigenvectors stay in the same direction when multiplied by A

$$A\bar{x} = \lambda\bar{x}$$

 $\hookrightarrow \lambda$ is an eigenvalue, \bar{x} is an eigenvectorIn general, any non-zero element of $\ker A$ is an eigenvector with $\lambda = 0$
 $\bar{x} \in \ker A \Leftrightarrow A\bar{x} = \vec{0} = 0 \cdot \bar{x}$ Finding eigenvalues and eigenvectors $\vec{0} \neq \bar{x}$ is an eigenvector with eigenvalue $\lambda \Leftrightarrow A\bar{x} = \lambda\bar{x} \Leftrightarrow \lambda I_n \bar{x}$

$$A\bar{x} - \lambda I_n \bar{x} = \vec{0} \Leftrightarrow (A - \lambda I_n)\bar{x} = \vec{0}$$

Fact $\bar{x} = \vec{0}$ is an evect w eval $\lambda \Leftrightarrow \bar{x} \in \ker(A - \lambda I_n)$

$$A\bar{x} = \lambda\bar{x} \Leftrightarrow (A - \lambda I_n)\bar{x} = \vec{0} \quad (\text{homogeneous system})$$

Need a non-zero solution to \bar{x} \hookrightarrow The only way is to have ∞ many solutionsi.e. $A - \lambda I_n$ should not be invertible

$$\hookrightarrow \det(A - \lambda I_n) = 0$$

characteristic polynomial of degree n (has $\leq n$ roots)The eigenvectors associated to λ , an eval, are the solutions of $(A - \lambda I_n)\bar{x} = \vec{0}$ $B \quad (B\bar{x} = \vec{0}) \rightarrow \ker(A - \lambda I_n)$ is the set of all such vectors $E_\lambda = \text{eigenspace of } \lambda$

Let $A = n \times n$ matrix, λ an e.val

- The order of vanishing of the characteristic polynomial at λ is called the algebraic multiplicity

Ex $P(\lambda) = (\lambda-1)^5(x+2)^3$

5 = order of vanishing of 1 = algebraic multiplicity of $\lambda=1$

3 = order of vanishing of -2 = algebraic multiplicity of $\lambda=-2$

- The geometric multiplicity of λ is the dimension of E_λ

Fact: geom. mult. of $\lambda \leq$ alg. mult. of λ (not always =)

Fact: eigenvectors from different eigenvalues are linearly independent

Goal: Find n L.I. eigenvectors \rightarrow they form a basis

- If this is possible, then we say A is diagonalizable

Fact: If A is diagonalizable, and $\vec{v}_1, \dots, \vec{v}_n$ forms a basis of \mathbb{R}^n then

$P = (\vec{v}_1 \dots \vec{v}_n)$ has the property $P^{-1}AP = D = \begin{pmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{pmatrix}$ (where $\lambda_i =$ e.val of \vec{v}_i)

What is this good for?

1) $\det(P^{-1}AP) = \det(P^{-1}) \det(A) \det(P) = \det(A)$

" $\det(D) = \lambda_1 \lambda_2 \dots \lambda_n$ so $\det(A) = \lambda_1 \lambda_2 \dots \lambda_n$

2) $P^{-1}AP = D \Rightarrow A = PDP^{-1} \Rightarrow \begin{cases} A^2 = PD^2P^{-1} \\ A^3 = PD^3P^{-1} \end{cases} \Rightarrow A^n = PD^nP^{-1}$

Linear Transformations

Let U and V be vector spaces

A linear transformation T is a function from U to V such that

1) For any $\vec{u}, \vec{v} \in U$, $T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$

2) For any $c \in \mathbb{R}$, $T(c\vec{u}) = cT(\vec{u})$

Fact If $T: U \rightarrow V$ is linear then $T(\vec{0}) = \vec{0}$ (since $T(0\vec{u}) = 0T(\vec{u}) = \vec{0}$)

Fact The only lin. trans from $\mathbb{R}^n \rightarrow \mathbb{R}^n$ are "matrix multi"

$T(\vec{x}) = A\vec{x}$ where $A = \begin{pmatrix} | & | & | \\ T(\vec{e}_1) & T(\vec{e}_2) & \dots & T(\vec{e}_n) \\ | & | & | \end{pmatrix}$

Rotation Matrix

$A = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$

Note: If alg. mult. = 1 then geom. mult. = 1