

Introduction

- Many times in engineering we will encounter problems where large amounts of the same data type must be manipulated, such as temperature measurements, earthquake data, etc.
- It is inconvenient to define so many individual variables (i.e. `int data1`, `int data2`, `int data3....`).
- An array is a data structure consisting of variables of the same data type such as integers, floating point numbers or characters.
- You cannot mix the data types in an array.



Declaring a *Primitive* 1-D Array

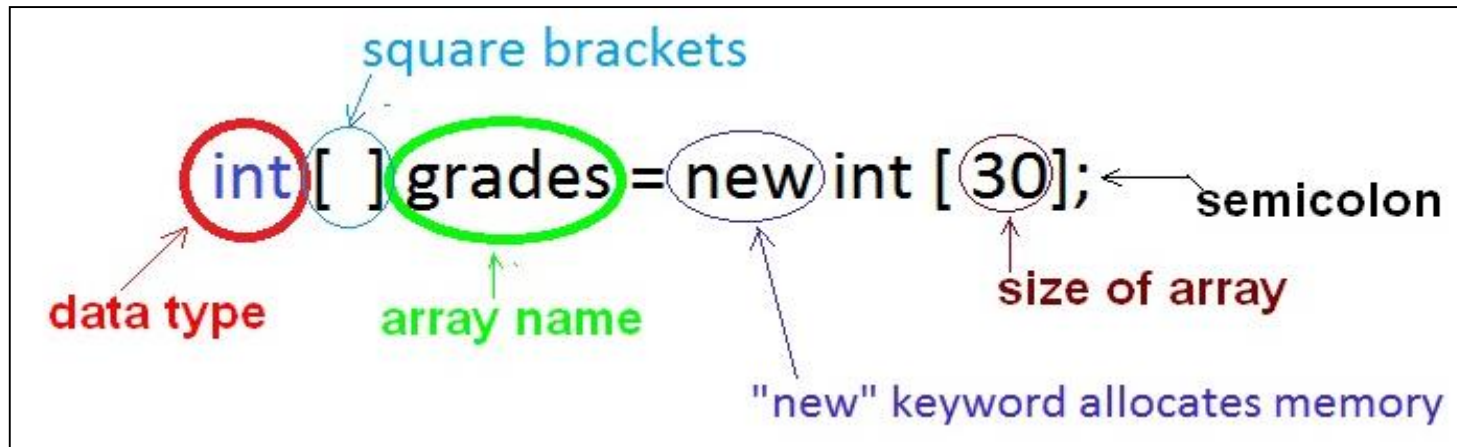
- The syntax for declaring an array is:

```
datatype [ ] arrayname = new datatype[numberOfElements];
```

Example:

```
int [ ] grades = new int [30];
```

Alternative syntax: `int grades[] = new int [30];`



The Index (subscript)

- The number inside the [] is referred to as the index or subscript.
- The index specifies the position in the array of a particular element.
- Must be a **positive integer** or an expression that evaluates to a positive integer.

Warning: the first element of the array is indexed with a 0. The last element of the array is indexed with the size of the array - 1



Referring to Array Elements

- In order to refer to individual array elements, you must state:
 1. The array name
 2. The subscript of the element in the array
- The first element of an array is referred to as the “*zeroth*” element because it is indexed with 0.



```
int myArray[ ] = {0, 2, 4, 6, 8};
```

```
myArray[0] = 0
```

```
myArray[1] = 2
```

```
myArray[2] = 4
```

```
myArray[3] = 6
```

```
myArray[4] = 8
```



Make your Arrays *Scalable*

- Make use of `final int` in order to declare the size of an array.
- Ex. `final int size = 24;`
`myArray = new int [size];`
- This makes your program more *scalable*.



Initializing Arrays

1. In a declaration list.

```
int myArray[ ] = {0, 2, 4, 6, 8};
```

2. In a loop.

```
for( i = 0; i < 5; i++)  
    myArray[ i ] = 2*i;
```



Exploiting the Array Index

1. To refer to a specific array element
2. To accomplish mathematical operations
3. Initializing arrays
4. Printing arrays



Example

```
final int size = 3;

//declare and initialize an array
//WRONG SYNTAX: double temp[size] = {33.0, 32.5, 31.1};
float temp[] = {33.0, 32.5, 31.1};
//variables to hold some real numbers
float sum = 0.0, average = 0.0;

//add all of the elements
sum = temp[0] +temp[1] +temp[2]; //in class we will
                               //sum in a loop

//take the average
average = sum/size;
```



Initialize/Printing Arrays

```
//use a constant to declare the size of the array  
final int size = 3;
```

```
//an array  
int x[ ] = new int [size];
```

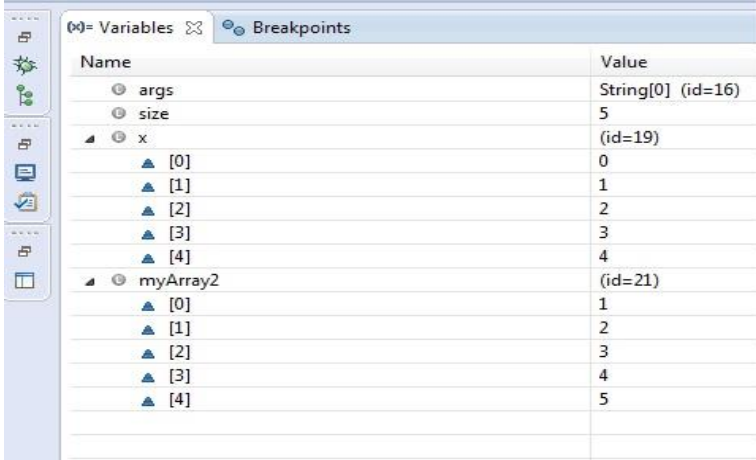
```
//initialize the array in a loop  
for(int i = 0; i < size; i++)  
    x[i] = i;
```

```
//print out the array  
for(int j = 0; j < size; j++)  
    System.out.println(x[j]);
```



Final Points

- Arrays elements can be either primitive variables or reference variables.
- An array of reference variables is also known as “an array of objects”.



The screenshot shows the 'Variables' window in an IDE. It displays a table of variables and their values. The variables are 'args', 'size', 'x', and 'myArray2'. 'args' is a String array of size 5. 'size' is an integer 5. 'x' is an integer array of size 5 with values 0, 1, 2, 3, 4. 'myArray2' is an integer array of size 5 with values 1, 2, 3, 4, 5.

Name	Value
args	String[] (id=16)
size	5
x	(id=19)
[0]	0
[1]	1
[2]	2
[3]	3
[4]	4
myArray2	(id=21)
[0]	1
[1]	2
[2]	3
[3]	4
[4]	5



Arrays of Objects

- Arrays of objects require two levels of instantiation:
 - One for the entire array
 - A second one for each object in the array – needs to be done individually. (see class example).

