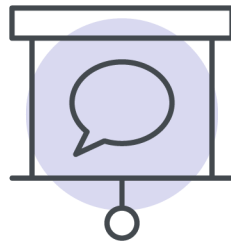

UofG

ACCT 2230
MIDTERM EXAM
STUDY GUIDE



Lecture Notes

Chapter 2

Manufacturing Costs: DM + DL + OH

- Direct materials
 - Raw materials that are an integral part of the end product
 - I.e. radio in car
- Direct labour
 - Labour costs that are easily traced back to the individual units of product
 - I.e. assembly line worker wages
- Manufacturing overhead
 - Costs not easily traced to the product
 - Indirect materials
 - I.e. glue, nails, etc
 - Indirect labour
 - I.e. janitors, security guards, etc
- Traceable to the product

Classifications of Costs

- Prime cost
 - Direct material + direct labour
- Conversion costs
 - Direct labour + manufacturing overhead
 - Costs involved in converting raw materials to final products

Non-Manufacturing Costs

- Marketing or selling costs
 - Costs necessary to market, order, + deliver the product
- Administrative costs
 - All executive, organizational, and clerical costs
- SG&A -> selling, general, and administration costs

Product Costs vs Period Costs

- Product costs
 - same as manufacturing costs
 - Moves from inventory to cost of goods sold
- Period costs
 - Same as non-mfg. Costs
 - Recorded in the same period the costs occur as an expense

The Income Statement

- COGS for manufacturers differs from COGS for merchandisers
- For manufacturers, COGS includes total manufacturing costs: raw materials, direct labour, overhead costs
- Merchandisers only have inventory costs
- See slide 9 ch. 2 lecture slides

Basic Equation for Inventory Accounts

- Beginning balance + additions to inventory = ending balance + withdrawals from inventory

Product Cost Flows

- Mfg. Costs -> Cost of Goods Manufactured -> Cost of Goods Sold
- Work in Progress (for unfinished goods)
- $\text{COGM} = \text{Beginning WIP} + \text{total mfg costs} - \text{Ending WIP}$
- $\text{Total mfg costs} = \text{direct labour} + \text{direct materials} + \text{mfg overhead}$
- $\text{COGS} = \text{COGM} + \text{Beginning final goods} - \text{ending final goods inventory}$

Manufacturing Cost Flows

- Costs
 - Product costs
 - Period costs
- Balance sheet
 - Raw materials inventory
 - Direct materials used in production
 - Work in progress inventory
 - Finished goods inventory
- Income statement
 - Cost of goods sold
 - Selling & admin expenses

Cost Classifications for Predicting Cost Behaviour

- How costs react to changes of activity levels within the relevant range
- Variable costs
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Opportunity Cost

- The potential outcome given up in favour of another

Sunk Costs

- Have already occurred and cannot be changed in the future
- Should not factor into future decision making

Practice: E2-4

Direct Materials

Beginning raw materials	\$66,000
+Purchase	<u>\$528,000</u>
=Available	\$594,000
- Ending raw materials	<u>(78,000)</u>
Raw Materials used	\$516,000

<u>Direct Labour</u>	
Direct Labour	\$258,000
<u>Overhead</u>	
Overhead	<u>\$456,000</u>
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COGM	\$1,194,000

Chapter 3

Variable Cost Factors

- Units produced
- Machine hours
- Miles driven
- Labour hours

Variable Costs

- A cost whose total dollar amount depends proportionally to activity level (changes as activity level changes)
- E.g. long distance phone bill depends on how many minutes you talk

Variable Cost per Unit

- A variable cost remains constant if expressed on a per unit basis
- I.e. 10 cents per minute

Fixed Costs

- Remain the same regardless of activity level

Fixed Cost per Unit Example

- Average fixed costs per unit decrease as activity level increase
- i.e. fixed cost / local call decreases as more local calls are made

Mixed Costs

- Contains both fixed and variable costs
- I.e. utility costs (fixed monthly charge + variable cost per kW)
- $y = a + b \cdot x$
 - y = total mixed cost
 - a = total fixed cost (vertical intercept)
 - b = unit variable cost (slope)
 - x = level of activity
 - $b \cdot x$ = total variable cost

How to Break Down Mixed Costs into Fixed & Variable Costs?

High-Low Method

- Find highest & lowest cost based on the level of activity (i.e. hours)
- Subtract low level of activity from high level of activity
- Subtract low level of cost from high level of cost
- **Variable cost per hour = change in cost / change in hours**
- Find total fixed cost
 - **Total fixed cost = total cost - total variable cost**
 - **Total fixed cost = total cost - (unit variable cost * hours)**
- Sub values of low level or high level of activity into above equation to find total fixed cost

The Contribution Format

- Traditional income statement format does not distinguish fixed and variable costs
- Separating fixed & variable costs are crucial in decision making
- Facilitates planning, control, and decision making
- Contribution margin
 - **Sales revenue - variable costs = contribution margin**
 - Emphasizes cost behaviour
 - Covers fixed costs and provides for income
 - Unit contribution margin = total contribution margin / # of units produced
- Used for:
 - Cost-volume-profit analysis (ch4)
 - Budgeting (ch9)
 - Segmented reporting of profit data (ch11)
 - Special decisions (i.e. pricing & make-or-buy analysis) (ch12)
- Used by management (whereas traditional approach is mostly used for external reporting)

E3-5

Level of Activity	60,000 units	80,000 units	100,000 units
Total VC	\$150,000	$\$2.50 * 80,000 =$ \$200,000	$\$2.50 * 100,000 =$ \$250,000
Total FC	\$360,000	\$360,000	\$360,000
Total Costs	\$510,000	\$560,000	\$610,000
Unit VC	$\$150,000 / 60,000 =$ \$2.50 / unit	\$2.50 / unit	\$2.50 / unit
Unit FC	$\$360,000 / 60,000 =$ \$6	$\$360,000 / 80,000 =$ \$4.50	$\$360,000 / 100,000 =$ \$3.60
Unit TC	$\$2.50 + \$6 =$ \$8	$\$2.50 + \$4.50 =$ \$7	$\$2.50 + \$3.60 =$ \$6.10

Sales	$90,000 * \$7.50 =$	\$675,000
Total VC	$90,000 * \$2.50 =$	<u>(\$225,000)</u>
CM		\$450,000
TFC		<u>(\$360,000)</u>
Net Operating Income		\$20,000

Unit CM	= unit price - unit VC	\$5
	= \$7.50 - \$2.50	

Chapter 4

.Cost-Volume-Profit Interactions

- Prices of products (p)
- Volume/level of activity (q)
- Unit per variable costs (unit VC)
- Total fixed costs (FC)
- Mix of products sold

Basics of CVP Analysis

- Contribution format income statement
 - Itemize based on cost behaviour
- Helpful in judging impact of profits of changes in price, cost, or volume
- Contribution margin (CM) is the remainder of sales revenue less variable expenses
- Total CM = S - VC
- Total CM = unit CM *q
- Can also be expressed as a per-unit basis (Unit contribution margin)

$$\text{Unit CM} = p - \text{unit VC}$$

CM Ratio

- Can be expressed as:
 - $\text{Unit contribution margin} / \text{selling price per unit}$
 - $\text{Contribution margin} / \text{sales}$
- For each additional dollar you are selling, you are making (CM ratio%) more profit

The Contribution Approach

- Break even point: where no losses or profits occur
 - Net income = 0
- Ex:
 - $q = 400$, profit = 0
 - $q = 401$, profit = \$200
 - $\$200 = 1 * \text{unit CM}$
 - $q = 410$, profit = \$2000
 - $\$2000 = 10 * \text{unit CM}$
- Check CH4 lecture slides 9-10 to see CVP graph

Break-Even Analysis

- Equation method
- Formula method
- $\text{Profits} = (\text{Sales} - \text{Variable expenses}) - \text{Fixed expenses}$
- $\text{Sales} = \text{Variable expenses} + \text{Fixed expenses} + \text{Profits}$
 - At break even, profit = 0
- $\text{Total sales} = \text{sale price} * q$
- $\text{Variable expenses} = \text{unit cost} * \text{quantity}$
 - I.e. $\$500Q = \$300Q + \$80,000 + \0
 - $\$200Q = \$80,000$
 - $Q = \$80,000 / \200 per bike
 - $Q = 200 \text{ bikes}$
- $\text{BEP in units sold} = \text{Fixed costs} / \text{CM per unit}$
 $= \text{FC} / p - \text{unit VC}$
- $\text{BEP in total sales dollars} = \text{Fixed costs} / \text{CM ratio}$
 $= Q \text{ of BEP} * \text{price}$

Changes in Fixed Costs and Sales Volume

- How will profit change if unit sales increase from 500 to 540 by increasing the monthly advertising budget by \$10,000
- Given: Unit CM = \$200
- Change in unit sales = 40 units
- Total CM = $\$200 * 40 = \$8,000$
- Total FC = \$10,000

EX: Exercise 4-3

In March, Mitchell Ltd. had sales of \$250,000 (50,000 units), total VC of \$190,000, and total fixed expenses of \$36000.

1. What is the CM ratio

2. Calculate break-even level of sales in dollars
3. Estimate the change in income if total sales increase by \$20,000

$$\begin{aligned}
 1. \text{ CM Ratio} &= \text{Contribution margin} / \text{sales} \\
 &= (\text{Sales} - \text{VC}) / \text{Sales} \\
 &= (\$250,000 - \$190,000) / \$250,000 \\
 &= 0.24 \rightarrow 24\%
 \end{aligned}$$

$$\begin{aligned}
 2. \text{ Sales at break-even} &= \text{FC} / \text{CM ratio} \\
 &= \$36,000 / 0.24 \\
 &= \$150,000
 \end{aligned}$$

3. CM ratio = 24%
 Changes in S = \$1 → changes in profit = \$0.24
 Changes in S = \$20,000 → changes in profit = \$0.24 * \$20,000 = \$4,800

EX: Exercise 4-5

Mackson products distributes a single product. It is \$8/unit and the VC is \$6/unit. The monthly FC is \$5500

1. Solve BEP in unit sales
2. Solve BEP in sales dollars

$$\begin{aligned}
 1. \text{ qBEP} &= \text{FC} / \text{unit CM} \\
 &= \$5500 / \$8 - \$6 \\
 &= 2750
 \end{aligned}$$

$$\begin{aligned}
 2. \text{ S} &= \text{q} * \text{p} \\
 &= 2750 * \$8 = \$22,000
 \end{aligned}$$

Target Profit Analysis

- Equation & formula methods can be used to determine the sales volume needed to achieve a target profit
- I.e. how many bikes must be sold to achieved a profit of \$100,000
- $\$500Q = \$300Q + \$80,000 + \$100,000$
- $\$200Q = \$180,000$
- $Q = 900$ bikes
- Unit sales to attain target profit = (fixed expenses + target profit) / Unit CM

Margin of Safety

- MOS units = total sales - break even sales
- MOS dollars = (total sales - break even sales) / unit price
- Budgeted (actual) sales minus the break even volume of sales
- Can be expressed as number of units sold or in dollars
- Can be expressed as a percentage
 - MOS dollars / total sales
 - MOS units / total units sold
- Higher MOS is better

Cost Structure and Profit Stability

- The relative proportion of fixed and variable costs in an organization

- Managers often have some latitude in determining the organization's cost structure
- Use higher FC % for high volume sales
 - Unit FC decreases as units increase
- Use higher VC % for lower volume sales
-

Operating Leverage

- Measures how sensitive net operating income is to percentage changes in sales
- Degree of operating leverage = contribution margin / net operating income
= (Sales - VC) / (Sales - VC - FC)
- FC = 0 -> DOL = 1
- FC > 0 -> DOL > 1
- Higher operating leverage means higher risk (more reliance on higher sales - more volatile)
- Helps determine the impact of sales on profit

Chapter 5

Process Costing

- A company produces many units of a single product
 - I.e. coca-cola
- 1 unit is indistinguishable to another unit of product
- Average cost per unit is equal as each unit is identical to the next

Job-Order Costing

- A variety of products are produced each period
- Products are made-to-order
- Each order is unique and thus requires allocating costs to and maintaining cost records for each job
 - i.e. bombardier, hallmark, bechtel intl (construction)

Process vs Job-Order Costing

- Job-order:
 - Many jobs worked
 - Cost accumulated by job
 - Avg cost computed by job
- Process
 - Single product
 - Cost accumulated by department
 - Avg cost computed by department

Job-Order Costing: an Overview

- Charge direct labour and direct materials to each job as work is performed
- Easy to trace DL & DM
- Manufacturing overhead and indirect labour are allocated to all jobs - not traced to each
 - Hard to trace

Use an Allocation Base for MOH

- For applying manufacturing overhead to individual jobs
 - I.e. direct labour hours, direct labour dollars, or machine hours
 - Use only one allocation base (for now)
 - If a product requires more DL hours, more manufacturing overhead must be applied to the job
- Is a cost driver - drives cost up/down

Manufacturing Overhead application

- Predetermined overhead rate (POHR) used to apply overhead to jobs
 - You can't wait until the end of the period to estimate these costs
- Determined before job begins
- **POHR = Estimated total mfg overhead cost for the coming period / estimated total units in the allocation base for the coming period**
 - Ideally allocation base is a cost driver that causes overhead
 - I.e. Est. annual total OH costs = \$100,000
 - Allocation base = DLH
 - Est. DLH = 1,000
 - POHR = \$100,000 / 1,000 = \$100 per hour
 - For each hour worked on a specific item, \$100 OH must be allocated to that item
 - If product A requires 2 hours, OHC = 2hrs * \$100 = \$200

Need for a POHR

- Makes it possible to estimate total job costs sooner
- Actual overhead is not known until the end of the period
- POHR is based on estimates - not actual results

Application of Manufacturing Overhead

- **Overhead applied = POHR * Actual Activity**
 - I.e. \$1000 / 100 direct labour hours (DLH)
 - **POHR is based on estimates**
 - Actual activity is based on actual level of activity

Purchase & Issue (use) of Raw Materials

- Direct materials:
 - Credit work in process inventory
 - Debit raw materials inventory
- Indirect materials
 - Credit mfg. Overhead
 - Debit raw materials inventory

Recording of Labour Costs

- Direct labour:
 - Credit work in process inventory
 - Debit salaries and wages payable
- Indirect labour

- Credit mfg. Overhead
- Debit salaries and wages payable

Recording of Labour Costs

- Cost of direct labour incurred increases work in process
- Cost of indirect labour increases manufacturing overhead
 - E.g:
 - Debit Work in Process Inventory
 - Debit Manufacturing Overhead
 - Credit Salaries & Wages Payable

Recording Actual Manufacturing Overhead

- Indirect labour and indirect materials
- Includes A/P, property taxes, and accumulated depreciation
- Other manufacturing costs are charged to Manufacturing Overhead account
 - Charged as they are incurred

Applying Manufacturing Overhead

- If actual and applied manufacturing overhead are not equal, you must adjust them at the end of the year
- Work in Process is increased when Manufacturing Overhead is applied to jobs

Clearing Accounts

- Actual overhead costs are charged to the account as these costs are incurred throughout the period
- Overhead is applied to Work in Process using the predetermined overhead rate

Non-Manufacturing Cost

- Not assigned to individual jobs / specific products
- Expensed in the period incurred
 - Period costs
 - I.e. salary expenses of employees working in marketing, admin, or sales
 - Advertising expenses are expensed in the period incurred

Complications of Overhead Application

- Over-applied overhead
 - Overhead applied to jobs during the period using the POHR > overhead actually incurred during the period
- Under-applied overhead
 - Overhead applied to jobs during the period using the POHR < overhead actually incurred during the period

What to Do With Under/Over Applied Overhead

- Can be allocated to Work in Process, Finished Goods Inventory, & Cost of Goods Sold
 - Based on ending balance of each account
 - Calculate proportions of WIP, Finished Goods, and Cost of Goods Sold
 - Assign overapplied/underapplied overhead based on respective proportions

- If over-applied, after adjustment Work in Process, Finished Goods, and Cost of Goods Sold will decrease (and thus operating income will increase)
- If under-applied, after adjustment Work in Process, Finished Goods, and Cost of Goods Sold will increase (and thus operating income will decrease)
- OR just to Cost of Goods Sold
 - Debit/credit Mfg. overhead & debit/credit COGS
 - If over-applied, after adjustment COGS will decrease (and thus operating income will increase)
 - If under-applied, after adjustment COGS will increase (and thus operating income will decrease)

Practice: E5-6

Chapter 7

How Are Costs Treated Under Activity Based Costing?

- ABC assigns both manufacturing and non manufacturing costs to products
- ABC does not assign all manufacturing costs to products
- ABC uses more cost pools - not just volume measures (i.e. DLH)
- ABC is more accurate - gives more detail on cost drivers
- Bases level of activity on used capacity
- Activity
 - An event causing consumption of overhead resources
- Activity cost pool
 - A "cost bucket" in which costs related to a particular activity measure are accumulated
- Activity measure / cost driver
 - Allocation base. Common types are transaction and duration drivers
 - Transaction driver: counts number of times an activity occurs
 - Duration driver: measures amt of time needed for an activity
- Defines 5 levels of activity largely unrelated to volume of units produced
 - Traditional cost systems usually use volume measures (i.e. DLH & MH) to allocate overhead costs to products
 - Unit level activity
 - Batch level activity
 - Product level activity
 - Organization sustaining activity
 - Customer level activity

Steps for Implementing ABC

1. Identify and define activities, activity cost pools, and activity measures
2. Assign overhead costs to activity cost pools
 - a. Only assign indirect costs
3. Calculate activity rates
 - a. Individual activity rate = total cost of each activity / total activity level
 - i. I.e. \$320,000 / 1,000 orders = \$320 per order
4. Assign overhead costs to cost objects using activity rates and measures

- a. Customer-level cost is assigned to customers directly, not assigned to products
5. Prepare management reports
 - a. Gather product sales and direct cost data
 - b. Incorporate activity based cost assignments
 - c. Calculate profit margins

Differences between ABC and Traditional Product COsts

- Traditional costing allocates all manufacturing overhead to products
- ABC only assigns manufacturing overhead consumed by products to those products
- Traditional costing allocates all manufacturing overhead costs using volume-related allocation base
- ABC uses non-volume related allocation bases
- Traditional costing does not account for selling and admin expenses (they are considered period costs)
- ABC traces shipping costs to products and includes non-manufacturing overhead costs caused by products in the activity cost pools that are assigned to products

ABC Limitations

- Requires a lot of resources to implement + maintain (a lot of money and time)
- Desire to fully allocate all costs to products
- Resistance to unfamiliar numbers and reports
- Potential misinterpretation of unfamiliar numbers
- Doesn't conform to GAAP - may need 2 costing systems

Practice: E7-2 E7-14

We did it, yeah fuck econ

MIDTERM

- 35 m/c 40%
- 6 short answer 60%
- Chapters 1,2,3,4,5,7
- Review end of chapter, connect, and top hat questions
- Bring ID and calculator

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- Total fixed costs (FC)
- Mix of products sold

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- Formula method
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 $= \text{FC} / p - \text{unit VC}$
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 $= Q \text{ of BEP} * \text{price}$

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- Total CM = $\$200 * 40 = \$8,000$
- Total FC = \$10,000

EX: Exercise 4-3

In March, Mitchell Ltd. had sales of \$250,000 (50,000 units), total VC of \$190,000, and total fixed expenses of \$36000.

1. What is the CM ratio

2. Calculate break-even level of sales in dollars
3. Estimate the change in income if total sales increase by \$20,000

$$\begin{aligned}
 1. \text{ CM Ratio} &= \text{Contribution margin} / \text{sales} \\
 &= (\text{Sales} - \text{VC}) / \text{Sales} \\
 &= (\$250,000 - \$190,000) / \$250,000 \\
 &= 0.24 \rightarrow 24\%
 \end{aligned}$$

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 2. \text{ Sales at break-even} &= \text{FC} / \text{CM ratio} \\
 &= \$36,000 / 0.24 \\
 &= \$150,000
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3. CM ratio = 24%
 Changes in S = \$1 → changes in profit = \$0.24
 Changes in S = \$20,000 → changes in profit = \$0.24 * \$20,000 = \$4,800

EX: Exercise 4-5

Mackson products distributes a single product. It is \$8/unit and the VC is \$6/unit. The monthly FC is \$5500

1. Solve BEP in unit sales
2. Solve BEP in sales dollars

$$\begin{aligned}
 1. \text{ qBEP} &= \text{FC} / \text{unit CM} \\
 &= \$5500 / \$8 - \$6 \\
 &= 2750
 \end{aligned}$$

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 2. \text{ S} &= \text{q} * \text{p} \\
 &= 2750 * \$8 = \$22,000
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Target Profit Analysis

- Equation & formula methods can be used to determine the sales volume needed to achieve a target profit
- I.e. how many bikes must be sold to achieved a profit of \$100,000
- $\$500Q = \$300Q + \$80,000 + \$100,000$
- $\$200Q = \$180,000$
- $Q = 900$ bikes
- Unit sales to attain target profit = (fixed expenses + target profit) / Unit CM

Margin of Safety

- MOS units = total sales - break even sales
- MOS dollars = (total sales - break even sales) / unit price
- Budgeted (actual) sales minus the break even volume of sales
- Can be expressed as number of units sold or in dollars
- Can be expressed as a percentage
 - MOS dollars / total sales
 - MOS units / total units sold
- Higher MOS is better

Cost Structure and Profit Stability

- The relative proportion of fixed and variable costs in an organization

- Managers often have some latitude in determining the organization's cost structure
- Use higher FC % for high volume sales
 - Unit FC decreases as units increase
- Use higher VC % for lower volume sales
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Operating Leverage

- Measures how sensitive net operating income is to percentage changes in sales
- Degree of operating leverage = contribution margin / net operating income
= (Sales - VC) / (Sales - VC - FC)
- FC = 0 -> DOL = 1
- FC > 0 -> DOL > 1
- Higher operating leverage means higher risk (more reliance on higher sales - more volatile)
- Helps determine the impact of sales on profit

Chapter 5

Process Costing

- A company produces many units of a single product
 - I.e. coca-cola
- 1 unit is indistinguishable to another unit of product
- Average cost per unit is equal as each unit is identical to the next

Job-Order Costing

- A variety of products are produced each period
- Products are made-to-order
- Each order is unique and thus requires allocating costs to and maintaining cost records for each job
 - i.e. bombardier, hallmark, bechtel intl (construction)

Process vs Job-Order Costing

- Job-order:
 - Many jobs worked
 - Cost accumulated by job
 - Avg cost computed by job
- Process
 - Single product
 - Cost accumulated by department
 - Avg cost computed by department

Job-Order Costing: an Overview

- Charge direct labour and direct materials to each job as work is performed
- Easy to trace DL & DM
- Manufacturing overhead and indirect labour are allocated to all jobs - not traced to each
 - Hard to trace

Use an Allocation Base for MOH

- For applying manufacturing overhead to individual jobs
 - I.e. direct labour hours, direct labour dollars, or machine hours
 - Use only one allocation base (for now)
 - If a product requires more DL hours, more manufacturing overhead must be applied to the job
- Is a cost driver - drives cost up/down

Manufacturing Overhead application

- Predetermined overhead rate (POHR) used to apply overhead to jobs
 - You can't wait until the end of the period to estimate these costs
- Determined before job begins
- **POHR = Estimated total mfg overhead cost for the coming period / estimated total units in the allocation base for the coming period**
 - Ideally allocation base is a cost driver that causes overhead
 - I.e. Est. annual total OH costs = \$100,000
 - Allocation base = DLH
 - Est. DLH = 1,000
 - POHR = \$100,000 / 1,000 = \$100 per hour
 - For each hour worked on a specific item, \$100 OH must be allocated to that item
 - If product A requires 2 hours, OHC = 2hrs * \$100 = \$200

Need for a POHR

- Makes it possible to estimate total job costs sooner
- Actual overhead is not known until the end of the period
- POHR is based on estimates - not actual results

Application of Manufacturing Overhead

- **Overhead applied = POHR * Actual Activity**
 - I.e. \$1000 / 100 direct labour hours (DLH)
 - **POHR is based on estimates**
 - Actual activity is based on actual level of activity

Purchase & Issue (use) of Raw Materials

- Direct materials:
 - Credit work in process inventory
 - Debit raw materials inventory
- Indirect materials
 - Credit mfg. Overhead
 - Debit raw materials inventory

Recording of Labour Costs

- Direct labour:
 - Credit work in process inventory
 - Debit salaries and wages payable
- Indirect labour

- Credit mfg. Overhead
- Debit salaries and wages payable

Recording of Labour Costs

- Cost of direct labour incurred increases work in process
- Cost of indirect labour increases manufacturing overhead
 - E.g:
 - Debit Work in Process Inventory
 - Debit Manufacturing Overhead
 - Credit Salaries & Wages Payable

Recording Actual Manufacturing Overhead

- Indirect labour and indirect materials
- Includes A/P, property taxes, and accumulated depreciation
- Other manufacturing costs are charged to Manufacturing Overhead account
 - Charged as they are incurred

Applying Manufacturing Overhead

- If actual and applied manufacturing overhead are not equal, you must adjust them at the end of the year
- Work in Process is increased when Manufacturing Overhead is applied to jobs

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- Actual overhead costs are charged to the account as these costs are incurred throughout the period
- Overhead is applied to Work in Process using the predetermined overhead rate

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- Not assigned to individual jobs / specific products
- Expensed in the period incurred
 - Period costs
 - I.e. salary expenses of employees working in marketing, admin, or sales
 - Advertising expenses are expensed in the period incurred

Complications of Overhead Application

- Over-applied overhead
 - Overhead applied to jobs during the period using the POHR > overhead actually incurred during the period
- Under-applied overhead
 - Overhead applied to jobs during the period using the POHR < overhead actually incurred during the period

What to Do With Under/Over Applied Overhead

- Can be allocated to Work in Process, Finished Goods Inventory, & Cost of Goods Sold
 - Based on ending balance of each account
 - Calculate proportions of WIP, Finished Goods, and Cost of Goods Sold
 - Assign overapplied/underapplied overhead based on respective proportions

- If over-applied, after adjustment Work in Process, Finished Goods, and Cost of Goods Sold will decrease (and thus operating income will increase)
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Practice: E5-6

Chapter 7

How Are Costs Treated Under Activity Based Costing?

- ABC assigns both manufacturing and non manufacturing costs to products
- ABC does not assign all manufacturing costs to products
- ABC uses more cost pools - not just volume measures (i.e. DLH)
- ABC is more accurate - gives more detail on cost drivers
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 - An event causing consumption of overhead resources
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 - A "cost bucket" in which costs related to a particular activity measure are accumulated
- Activity measure / cost driver
 - Allocation base. Common types are transaction and duration drivers
 - Transaction driver: counts number of times an activity occurs
 - Duration driver: measures amt of time needed for an activity
- Defines 5 levels of activity largely unrelated to volume of units produced
 - Traditional cost systems usually use volume measures (i.e. DLH & MH) to allocate overhead costs to products
 - Unit level activity
 - Batch level activity
 - Product level activity
 - Organization sustaining activity
 - Customer level activity

Steps for Implementing ABC

1. Identify and define activities, activity cost pools, and activity measures
2. Assign overhead costs to activity cost pools
 - a. Only assign indirect costs
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 - a. Individual activity rate = total cost of each activity / total activity level
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- a. Customer-level cost is assigned to customers directly, not assigned to products
5. Prepare management reports
 - a. Gather product sales and direct cost data
 - b. Incorporate activity based cost assignments
 - c. Calculate profit margins

Differences between ABC and Traditional Product COsts

- Traditional costing allocates all manufacturing overhead to products
- ABC only assigns manufacturing overhead consumed by products to those products
- Traditional costing allocates all manufacturing overhead costs using volume-related allocation base
- ABC uses non-volume related allocation bases
- Traditional costing does not account for selling and admin expenses (they are considered period costs)
- ABC traces shipping costs to products and includes non-manufacturing overhead costs caused by products in the activity cost pools that are assigned to products

ABC Limitations

- Requires a lot of resources to implement + maintain (a lot of money and time)
- Desire to fully allocate all costs to products
- Resistance to unfamiliar numbers and reports
- Potential misinterpretation of unfamiliar numbers
- Doesn't conform to GAAP - may need 2 costing systems

Practice: E7-2 E7-14

We did it, yeah fuck econ

MIDTERM

- 35 m/c 40%
- 6 short answer 60%
- Chapters 1,2,3,4,5,7
- Review end of chapter, connect, and top hat questions
- Bring ID and calculator

Chapter 2

Manufacturing Costs: DM + DL + OH

- Direct materials
 - Raw materials that are an integral part of the end product
 - I.e. radio in car
- Direct labour
 - Labour costs that are easily traced back to the individual units of product
 - I.e. assembly line worker wages
- Manufacturing overhead
 - Costs not easily traced to the product
 - Indirect materials
 - I.e. glue, nails, etc
 - Indirect labour
 - I.e. janitors, security guards, etc
- Traceable to the product

Classifications of Costs

- Prime cost
 - Direct material + direct labour
- Conversion costs
 - Direct labour + manufacturing overhead
 - Costs involved in converting raw materials to final products

Non-Manufacturing Costs

- Marketing or selling costs
 - Costs necessary to market, order, + deliver the product
- Administrative costs
 - All executive, organizational, and clerical costs
- SG&A -> selling, general, and administration costs

Product Costs vs Period Costs

- Product costs
 - same as manufacturing costs
 - Moves from inventory to cost of goods sold
- Period costs
 - Same as non-mfg. Costs
 - Recorded in the same period the costs occur as an expense

The Income Statement

- COGS for manufacturers differs from COGS for merchandisers
- For manufacturers, COGS includes total manufacturing costs: raw materials, direct labour, overhead costs
- Merchandisers only have inventory costs
- See slide 9 ch. 2 lecture slides

Basic Equation for Inventory Accounts

- Beginning balance + additions to inventory = ending balance + withdrawals from inventory

Product Cost Flows

- Mfg. Costs -> Cost of Goods Manufactured -> Cost of Goods Sold
- Work in Progress (for unfinished goods)
- $\text{COGM} = \text{Beginning WIP} + \text{total mfg costs} - \text{Ending WIP}$
- $\text{Total mfg costs} = \text{direct labour} + \text{direct materials} + \text{mfg overhead}$
- $\text{COGS} = \text{COGM} + \text{Beginning final goods} - \text{ending final goods inventory}$

Manufacturing Cost Flows

- Costs
 - Product costs
 - Period costs
- Balance sheet
 - Raw materials inventory
 - Direct materials used in production
 - Work in progress inventory
 - Finished goods inventory
- Income statement
 - Cost of goods sold
 - Selling & admin expenses

Cost Classifications for Predicting Cost Behaviour

- How costs react to changes of activity levels within the relevant range
- Variable costs
 - Change when activity level changes
 - Variable cost per unit remains the same over wide ranges of activity
- Fixed costs
 - Remain unchanged regardless of activity level
 - Average fixed cost per unit goes down as activity level increases
 - I.e. rent per unit produced decreases as unit production increases

Opportunity Cost

- The potential outcome given up in favour of another

Sunk Costs

- Have already occurred and cannot be changed in the future
- Should not factor into future decision making

Practice: E2-4

Direct Materials

Beginning raw materials	\$66,000
+Purchase	<u>\$528,000</u>
=Available	\$594,000
- Ending raw materials	<u>(78,000)</u>
Raw Materials used	\$516,000

<u>Direct Labour</u>	
Direct Labour	\$258,000
<u>Overhead</u>	
Overhead	<u>\$456,000</u>
Mfg. Costs	\$1,230,000
Beginning WIP	<u>\$228,000</u>
Available WIP	\$1,458,000
Ending WIP	<u>\$264,000</u>
COGM	\$1,194,000

Chapter 3

Variable Cost Factors

- Units produced
- Machine hours
- Miles driven
- Labour hours

Variable Costs

- A cost whose total dollar amount depends proportionally to activity level (changes as activity level changes)
- E.g. long distance phone bill depends on how many minutes you talk

Variable Cost per Unit

- A variable cost remains constant if expressed on a per unit basis
- I.e. 10 cents per minute

Fixed Costs

- Remain the same regardless of activity level

Fixed Cost per Unit Example

- Average fixed costs per unit decrease as activity level increase
- i.e. fixed cost / local call decreases as more local calls are made

Mixed Costs

- Contains both fixed and variable costs
- I.e. utility costs (fixed monthly charge + variable cost per kW)
- $y = a + b \cdot x$
 - y = total mixed cost
 - a = total fixed cost (vertical intercept)
 - b = unit variable cost (slope)
 - x = level of activity
 - $b \cdot x$ = total variable cost

How to Break Down Mixed Costs into Fixed & Variable Costs?

High-Low Method

- Find highest & lowest cost based on the level of activity (i.e. hours)
- Subtract low level of activity from high level of activity
- Subtract low level of cost from high level of cost
- **Variable cost per hour = change in cost / change in hours**
- Find total fixed cost
 - **Total fixed cost = total cost - total variable cost**
 - **Total fixed cost = total cost - (unit variable cost * hours)**
- Sub values of low level or high level of activity into above equation to find total fixed cost

The Contribution Format

- Traditional income statement format does not distinguish fixed and variable costs
- Separating fixed & variable costs are crucial in decision making
- Facilitates planning, control, and decision making
- Contribution margin
 - **Sales revenue - variable costs = contribution margin**
 - Emphasizes cost behaviour
 - Covers fixed costs and provides for income
 - Unit contribution margin = total contribution margin / # of units produced
- Used for:
 - Cost-volume-profit analysis (ch4)
 - Budgeting (ch9)
 - Segmented reporting of profit data (ch11)
 - Special decisions (i.e. pricing & make-or-buy analysis) (ch12)
- Used by management (whereas traditional approach is mostly used for external reporting)

E3-5

Level of Activity	60,000 units	80,000 units	100,000 units
Total VC	\$150,000	$\$2.50 * 80,000 =$ \$200,000	$\$2.50 * 100,000 =$ \$250,000
Total FC	\$360,000	\$360,000	\$360,000
Total Costs	\$510,000	\$560,000	\$610,000
Unit VC	$\$150,000 / 60,000 =$ \$2.50 / unit	\$2.50 / unit	\$2.50 / unit
Unit FC	$\$360,000 / 60,000 =$ \$6	$\$360,000 / 80,000 =$ \$4.50	$\$360,000 / 100,000 =$ \$3.60
Unit TC	$\$2.50 + \$6 =$ \$8	$\$2.50 + \$4.50 =$ \$7	$\$2.50 + \$3.60 =$ \$6.10

Sales	$90,000 * \$7.50 =$	\$675,000
Total VC	$90,000 * \$2.50 =$	<u>(\$225,000)</u>
CM		\$450,000
TFC		<u>(\$360,000)</u>
Net Operating Income		\$20,000

Unit CM	= unit price - unit VC	\$5
	= \$7.50 - \$2.50	

Chapter 4

.Cost-Volume-Profit Interactions

- Prices of products (p)
- Volume/level of activity (q)
- Unit per variable costs (unit VC)
- Total fixed costs (FC)
- Mix of products sold

Basics of CVP Analysis

- Contribution format income statement
 - Itemize based on cost behaviour
- Helpful in judging impact of profits of changes in price, cost, or volume
- Contribution margin (CM) is the remainder of sales revenue less variable expenses
- **Total CM = S - VC**
- **Total CM = unit CM *q**
- Can also be expressed as a per-unit basis (Unit contribution margin)

$$\text{Unit CM} = p - \text{unit VC}$$

CM Ratio

- Can be expressed as:
 - $\text{Unit contribution margin} / \text{selling price per unit}$
 - $\text{Contribution margin} / \text{sales}$
- For each additional dollar you are selling, you are making (CM ratio%) more profit

The Contribution Approach

- Break even point: where no losses or profits occur
 - Net income = 0
- Ex:
 - $q = 400$, profit = 0
 - $q = 401$, profit = \$200
 - $\$200 = 1 * \text{unit CM}$
 - $q = 410$, profit = \$2000
 - $\$2000 = 10 * \text{unit CM}$
- Check CH4 lecture slides 9-10 to see CVP graph

Break-Even Analysis

- Equation method
- Formula method
- $\text{Profits} = (\text{Sales} - \text{Variable expenses}) - \text{Fixed expenses}$
- $\text{Sales} = \text{Variable expenses} + \text{Fixed expenses} + \text{Profits}$
 - At break even, profit = 0
- $\text{Total sales} = \text{sale price} * q$
- $\text{Variable expenses} = \text{unit cost} * \text{quantity}$
 - I.e. $\$500Q = \$300Q + \$80,000 + \0
 - $\$200Q = \$80,000$
 - $Q = \$80,000 / \200 per bike
 - $Q = 200 \text{ bikes}$
- $\text{BEP in units sold} = \text{Fixed costs} / \text{CM per unit}$
 $= \text{FC} / p - \text{unit VC}$
- $\text{BEP in total sales dollars} = \text{Fixed costs} / \text{CM ratio}$
 $= Q \text{ of BEP} * \text{price}$

Changes in Fixed Costs and Sales Volume

- How will profit change if unit sales increase from 500 to 540 by increasing the monthly advertising budget by \$10,000
- Given: Unit CM = \$200
- Change in unit sales = 40 units
- Total CM = $\$200 * 40 = \$8,000$
- Total FC = \$10,000

EX: Exercise 4-3

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Practice: E7-2 E7-14

We did it, yeah fuck econ

MIDTERM

- 35 m/c 40%
- 6 short answer 60%
- Chapters 1,2,3,4,5,7
- Review end of chapter, connect, and top hat questions
- Bring ID and calculator

Chapter 2

Manufacturing Costs: DM + DL + OH

- Direct materials
 - Raw materials that are an integral part of the end product
 - I.e. radio in car
- Direct labour
 - Labour costs that are easily traced back to the individual units of product
 - I.e. assembly line worker wages
- Manufacturing overhead
 - Costs not easily traced to the product
 - Indirect materials
 - I.e. glue, nails, etc
 - Indirect labour
 - I.e. janitors, security guards, etc
- Traceable to the product

Classifications of Costs

- Prime cost
 - Direct material + direct labour
- Conversion costs
 - Direct labour + manufacturing overhead
 - Costs involved in converting raw materials to final products

Non-Manufacturing Costs

- Marketing or selling costs
 - Costs necessary to market, order, + deliver the product
- Administrative costs
 - All executive, organizational, and clerical costs
- SG&A -> selling, general, and administration costs

Product Costs vs Period Costs

- Product costs
 - same as manufacturing costs
 - Moves from inventory to cost of goods sold
- Period costs
 - Same as non-mfg. Costs
 - Recorded in the same period the costs occur as an expense

The Income Statement

- COGS for manufacturers differs from COGS for merchandisers
- For manufacturers, COGS includes total manufacturing costs: raw materials, direct labour, overhead costs
- Merchandisers only have inventory costs
- See slide 9 ch. 2 lecture slides

Basic Equation for Inventory Accounts

- Beginning balance + additions to inventory = ending balance + withdrawals from inventory

Product Cost Flows

- Mfg. Costs -> Cost of Goods Manufactured -> Cost of Goods Sold
- Work in Progress (for unfinished goods)
- $\text{COGM} = \text{Beginning WIP} + \text{total mfg costs} - \text{Ending WIP}$
- $\text{Total mfg costs} = \text{direct labour} + \text{direct materials} + \text{mfg overhead}$
- $\text{COGS} = \text{COGM} + \text{Beginning final goods} - \text{ending final goods inventory}$

Manufacturing Cost Flows

- Costs
 - Product costs
 - Period costs
- Balance sheet
 - Raw materials inventory
 - Direct materials used in production
 - Work in progress inventory
 - Finished goods inventory
- Income statement
 - Cost of goods sold
 - Selling & admin expenses

Cost Classifications for Predicting Cost Behaviour

- How costs react to changes of activity levels within the relevant range
- Variable costs
 - Change when activity level changes
 - Variable cost per unit remains the same over wide ranges of activity
- Fixed costs
 - Remain unchanged regardless of activity level
 - Average fixed cost per unit goes down as activity level increases
 - I.e. rent per unit produced decreases as unit production increases

Opportunity Cost

- The potential outcome given up in favour of another

Sunk Costs

- Have already occurred and cannot be changed in the future
- Should not factor into future decision making

Practice: E2-4

Direct Materials

Beginning raw materials	\$66,000
+Purchase	<u>\$528,000</u>
=Available	\$594,000
- Ending raw materials	<u>(78,000)</u>
Raw Materials used	\$516,000

<u>Direct Labour</u>	
Direct Labour	\$258,000
<u>Overhead</u>	
Overhead	<u>\$456,000</u>
Mfg. Costs	\$1,230,000
Beginning WIP	<u>\$228,000</u>
Available WIP	\$1,458,000
Ending WIP	<u>\$264,000</u>
COGM	\$1,194,000

Chapter 3

Variable Cost Factors

- Units produced
- Machine hours
- Miles driven
- Labour hours

Variable Costs

- A cost whose total dollar amount depends proportionally to activity level (changes as activity level changes)
- E.g. long distance phone bill depends on how many minutes you talk

Variable Cost per Unit

- A variable cost remains constant if expressed on a per unit basis
- I.e. 10 cents per minute

Fixed Costs

- Remain the same regardless of activity level

Fixed Cost per Unit Example

- Average fixed costs per unit decrease as activity level increase
- i.e. fixed cost / local call decreases as more local calls are made

Mixed Costs

- Contains both fixed and variable costs
- I.e. utility costs (fixed monthly charge + variable cost per kW)
- $y = a + b \cdot x$
 - y = total mixed cost
 - a = total fixed cost (vertical intercept)
 - b = unit variable cost (slope)
 - x = level of activity
 - $b \cdot x$ = total variable cost

How to Break Down Mixed Costs into Fixed & Variable Costs?

High-Low Method

- Find highest & lowest cost based on the level of activity (i.e. hours)
- Subtract low level of activity from high level of activity
- Subtract low level of cost from high level of cost
- **Variable cost per hour = change in cost / change in hours**
- Find total fixed cost
 - **Total fixed cost = total cost - total variable cost**
 - **Total fixed cost = total cost - (unit variable cost * hours)**
- Sub values of low level or high level of activity into above equation to find total fixed cost

The Contribution Format

- Traditional income statement format does not distinguish fixed and variable costs
- Separating fixed & variable costs are crucial in decision making
- Facilitates planning, control, and decision making
- Contribution margin
 - **Sales revenue - variable costs = contribution margin**
 - Emphasizes cost behaviour
 - Covers fixed costs and provides for income
 - Unit contribution margin = total contribution margin / # of units produced
- Used for:
 - Cost-volume-profit analysis (ch4)
 - Budgeting (ch9)
 - Segmented reporting of profit data (ch11)
 - Special decisions (i.e. pricing & make-or-buy analysis) (ch12)
- Used by management (whereas traditional approach is mostly used for external reporting)

E3-5

Level of Activity	60,000 units	80,000 units	100,000 units
Total VC	\$150,000	$\$2.50 * 80,000 =$ \$200,000	$\$2.50 * 100,000 =$ \$250,000
Total FC	\$360,000	\$360,000	\$360,000
Total Costs	\$510,000	\$560,000	\$610,000
Unit VC	$\$150,000 / 60,000 =$ \$2.50 / unit	\$2.50 / unit	\$2.50 / unit
Unit FC	$\$360,000 / 60,000 =$ \$6	$\$360,000 / 80,000 =$ \$4.50	$\$360,000 / 100,000 =$ \$3.60
Unit TC	$\$2.50 + \$6 =$ \$8	$\$2.50 + \$4.50 =$ \$7	$\$2.50 + \$3.60 =$ \$6.10

Sales	$90,000 * \$7.50 =$	\$675,000
Total VC	$90,000 * \$2.50 =$	<u>(\$225,000)</u>
CM		\$450,000
TFC		<u>(\$360,000)</u>
Net Operating Income		\$20,000

Unit CM	= unit price - unit VC	\$5
	= \$7.50 - \$2.50	

Chapter 4

.Cost-Volume-Profit Interactions

- Prices of products (p)
- Volume/level of activity (q)
- Unit per variable costs (unit VC)
- Total fixed costs (FC)
- Mix of products sold

Basics of CVP Analysis

- Contribution format income statement
 - Itemize based on cost behaviour
- Helpful in judging impact of profits of changes in price, cost, or volume
- Contribution margin (CM) is the remainder of sales revenue less variable expenses
- Total CM = S - VC
- Total CM = unit CM *q
- Can also be expressed as a per-unit basis (Unit contribution margin)

$$\text{Unit CM} = p - \text{unit VC}$$

CM Ratio

- Can be expressed as:
 - $\text{Unit contribution margin} / \text{selling price per unit}$
 - $\text{Contribution margin} / \text{sales}$
- For each additional dollar you are selling, you are making (CM ratio%) more profit

The Contribution Approach

- Break even point: where no losses or profits occur
 - Net income = 0
- Ex:
 - $q = 400$, profit = 0
 - $q = 401$, profit = \$200
 - $\$200 = 1 * \text{unit CM}$
 - $q = 410$, profit = \$2000
 - $\$2000 = 10 * \text{unit CM}$
- Check CH4 lecture slides 9-10 to see CVP graph

Break-Even Analysis

- Equation method
- Formula method
- $\text{Profits} = (\text{Sales} - \text{Variable expenses}) - \text{Fixed expenses}$
- $\text{Sales} = \text{Variable expenses} + \text{Fixed expenses} + \text{Profits}$
 - At break even, profit = 0
- $\text{Total sales} = \text{sale price} * q$
- $\text{Variable expenses} = \text{unit cost} * \text{quantity}$
 - I.e. $\$500Q = \$300Q + \$80,000 + \0
 - $\$200Q = \$80,000$
 - $Q = \$80,000 / \200 per bike
 - $Q = 200 \text{ bikes}$
- $\text{BEP in units sold} = \text{Fixed costs} / \text{CM per unit}$
 $= \text{FC} / p - \text{unit VC}$
- $\text{BEP in total sales dollars} = \text{Fixed costs} / \text{CM ratio}$
 $= Q \text{ of BEP} * \text{price}$

Changes in Fixed Costs and Sales Volume

- How will profit change if unit sales increase from 500 to 540 by increasing the monthly advertising budget by \$10,000
- Given: Unit CM = \$200
- Change in unit sales = 40 units
- Total CM = $\$200 * 40 = \$8,000$
- Total FC = \$10,000

EX: Exercise 4-3

In March, Mitchell Ltd. had sales of \$250,000 (50,000 units), total VC of \$190,000, and total fixed expenses of \$36000.

1. What is the CM ratio

2. Calculate break-even level of sales in dollars
3. Estimate the change in income if total sales increase by \$20,000

$$\begin{aligned}
 1. \text{ CM Ratio} &= \text{Contribution margin} / \text{sales} \\
 &= (\text{Sales} - \text{VC}) / \text{Sales} \\
 &= (\$250,000 - \$190,000) / \$250,000 \\
 &= 0.24 \rightarrow 24\%
 \end{aligned}$$

$$\begin{aligned}
 2. \text{ Sales at break-even} &= \text{FC} / \text{CM ratio} \\
 &= \$36,000 / 0.24 \\
 &= \$150,000
 \end{aligned}$$

3. CM ratio = 24%
 Changes in S = \$1 → changes in profit = \$0.24
 Changes in S = \$20,000 → changes in profit = $0.24 * \$20,000 = \$4,800$

EX: Exercise 4-5

Mackson products distributes a single product. It is \$8/unit and the VC is \$6/unit. The monthly FC is \$5500

1. Solve BEP in unit sales
2. Solve BEP in sales dollars

$$\begin{aligned}
 1. \text{ qBEP} &= \text{FC} / \text{unit CM} \\
 &= \$5500 / \$8 - \$6 \\
 &= 2750
 \end{aligned}$$

$$\begin{aligned}
 2. \text{ S} &= \text{q} * \text{p} \\
 &= 2750 * \$8 = \$22,000
 \end{aligned}$$

Target Profit Analysis

- Equation & formula methods can be used to determine the sales volume needed to achieve a target profit
- I.e. how many bikes must be sold to achieved a profit of \$100,000
- $\$500Q = \$300Q + \$80,000 + \$100,000$
- $\$200Q = \$180,000$
- $Q = 900$ bikes
- **Unit sales to attain target profit = (fixed expenses + target profit) / Unit CM**

Margin of Safety

- **MOS units = total sales - break even sales**
- **MOS dollars = (total sales - break even sales) / unit price**
- Budgeted (actual) sales minus the break even volume of sales
- Can be expressed as number of units sold or in dollars
- Can be expressed as a percentage
 - **MOS dollars / total sales**
 - **MOS units / total units sold**
- Higher MOS is better

Cost Structure and Profit Stability

- The relative proportion of fixed and variable costs in an organization

- Managers often have some latitude in determining the organization's cost structure
- Use higher FC % for high volume sales
 - Unit FC decreases as units increase
- Use higher VC % for lower volume sales
-

Operating Leverage

- Measures how sensitive net operating income is to percentage changes in sales
- Degree of operating leverage = contribution margin / net operating income
= $(\text{Sales} - \text{VC}) / (\text{Sales} - \text{VC} - \text{FC})$
- FC = 0 -> DOL = 1
- FC > 0 -> DOL > 1
- Higher operating leverage means higher risk (more reliance on higher sales - more volatile)
- Helps determine the impact of sales on profit

Chapter 5

Process Costing

- A company produces many units of a single product
 - I.e. coca-cola
- 1 unit is indistinguishable to another unit of product
- Average cost per unit is equal as each unit is identical to the next

Job-Order Costing

- A variety of products are produced each period
- Products are made-to-order
- Each order is unique and thus requires allocating costs to and maintaining cost records for each job
 - i.e. bombardier, hallmark, bechtel intl (construction)

Process vs Job-Order Costing

- Job-order:
 - Many jobs worked
 - Cost accumulated by job
 - Avg cost computed by job
- Process
 - Single product
 - Cost accumulated by department
 - Avg cost computed by department

Job-Order Costing: an Overview

- Charge direct labour and direct materials to each job as work is performed
- Easy to trace DL & DM
- Manufacturing overhead and indirect labour are allocated to all jobs - not traced to each
 - Hard to trace

Use an Allocation Base for MOH

- For applying manufacturing overhead to individual jobs
 - I.e. direct labour hours, direct labour dollars, or machine hours
 - Use only one allocation base (for now)
 - If a product requires more DL hours, more manufacturing overhead must be applied to the job
- Is a cost driver - drives cost up/down

Manufacturing Overhead application

- Predetermined overhead rate (POHR) used to apply overhead to jobs
 - You can't wait until the end of the period to estimate these costs
- Determined before job begins
- **POHR = Estimated total mfg overhead cost for the coming period / estimated total units in the allocation base for the coming period**
 - Ideally allocation base is a cost driver that causes overhead
 - I.e. Est. annual total OH costs = \$100,000
 - Allocation base = DLH
 - Est. DLH = 1,000
 - POHR = \$100,000 / 1,000 = \$100 per hour
 - For each hour worked on a specific item, \$100 OH must be allocated to that item
 - If product A requires 2 hours, OHC = 2hrs * \$100 = \$200

Need for a POHR

- Makes it possible to estimate total job costs sooner
- Actual overhead is not known until the end of the period
- POHR is based on estimates - not actual results

Application of Manufacturing Overhead

- **Overhead applied = POHR * Actual Activity**
 - I.e. \$1000 / 100 direct labour hours (DLH)
 - **POHR is based on estimates**
 - Actual activity is based on actual level of activity

Purchase & Issue (use) of Raw Materials

- Direct materials:
 - Credit work in process inventory
 - Debit raw materials inventory
- Indirect materials
 - Credit mfg. Overhead
 - Debit raw materials inventory

Recording of Labour Costs

- Direct labour:
 - Credit work in process inventory
 - Debit salaries and wages payable
- Indirect labour

- Credit mfg. Overhead
- Debit salaries and wages payable

Recording of Labour Costs

- Cost of direct labour incurred increases work in process
- Cost of indirect labour increases manufacturing overhead
 - E.g:
 - Debit Work in Process Inventory
 - Debit Manufacturing Overhead
 - Credit Salaries & Wages Payable

Recording Actual Manufacturing Overhead

- Indirect labour and indirect materials
- Includes A/P, property taxes, and accumulated depreciation
- Other manufacturing costs are charged to Manufacturing Overhead account
 - Charged as they are incurred

Applying Manufacturing Overhead

- If actual and applied manufacturing overhead are not equal, you must adjust them at the end of the year
- Work in Process is increased when Manufacturing Overhead is applied to jobs

Clearing Accounts

- Actual overhead costs are charged to the account as these costs are incurred throughout the period
- Overhead is applied to Work in Process using the predetermined overhead rate

Non-Manufacturing Cost

- Not assigned to individual jobs / specific products
- Expensed in the period incurred
 - Period costs
 - I.e. salary expenses of employees working in marketing, admin, or sales
 - Advertising expenses are expensed in the period incurred

Complications of Overhead Application

- Over-applied overhead
 - Overhead applied to jobs during the period using the POHR > overhead actually incurred during the period
- Under-applied overhead
 - Overhead applied to jobs during the period using the POHR < overhead actually incurred during the period

What to Do With Under/Over Applied Overhead

- Can be allocated to Work in Process, Finished Goods Inventory, & Cost of Goods Sold
 - Based on ending balance of each account
 - Calculate proportions of WIP, Finished Goods, and Cost of Goods Sold
 - Assign overapplied/underapplied overhead based on respective proportions

- If over-applied, after adjustment Work in Process, Finished Goods, and Cost of Goods Sold will decrease (and thus operating income will increase)
- If under-applied, after adjustment Work in Process, Finished Goods, and Cost of Goods Sold will increase (and thus operating income will decrease)
- OR just to Cost of Goods Sold
 - Debit/credit Mfg. overhead & debit/credit COGS
 - If over-applied, after adjustment COGS will decrease (and thus operating income will increase)
 - If under-applied, after adjustment COGS will increase (and thus operating income will decrease)

Practice: E5-6

Chapter 7

How Are Costs Treated Under Activity Based Costing?

- ABC assigns both manufacturing and non manufacturing costs to products
- ABC does not assign all manufacturing costs to products
- ABC uses more cost pools - not just volume measures (i.e. DLH)
- ABC is more accurate - gives more detail on cost drivers
- Bases level of activity on used capacity
- Activity
 - An event causing consumption of overhead resources
- Activity cost pool
 - A "cost bucket" in which costs related to a particular activity measure are accumulated
- Activity measure / cost driver
 - Allocation base. Common types are transaction and duration drivers
 - Transaction driver: counts number of times an activity occurs
 - Duration driver: measures amt of time needed for an activity
- Defines 5 levels of activity largely unrelated to volume of units produced
 - Traditional cost systems usually use volume measures (i.e. DLH & MH) to allocate overhead costs to products
 - Unit level activity
 - Batch level activity
 - Product level activity
 - Organization sustaining activity
 - Customer level activity

Steps for Implementing ABC

1. Identify and define activities, activity cost pools, and activity measures
2. Assign overhead costs to activity cost pools
 - a. Only assign indirect costs
3. Calculate activity rates
 - a. Individual activity rate = total cost of each activity / total activity level
 - i. I.e. \$320,000 / 1,000 orders = \$320 per order
4. Assign overhead costs to cost objects using activity rates and measures

- a. Customer-level cost is assigned to customers directly, not assigned to products
5. Prepare management reports
 - a. Gather product sales and direct cost data
 - b. Incorporate activity based cost assignments
 - c. Calculate profit margins

Differences between ABC and Traditional Product COsts

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