



Systems and Simulation SYSC 3600 C

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Scope

- This course provides a unified view of dynamical engineering systems:
 - Electrical
 - Mechanical
 - Electro-mechanical
 - Thermal
 - Hydraulic
 - ... etc

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Learning Objectives

This course is focused on a class of systems known as “Linear Time Invariant (LTI) systems. By the end of the term, attendants should understand that:

- 1) Different physical engineering systems can be designed and analyzed using similar modelling and simulation techniques.
- 2) Systems can be analyzed in “time-domain” or “frequency domain”, and we can go back and forth between the two domains
- 3) Most of the time engineers rely on frequency domain analysis
- 4) There are different methods to describe, analyze and simulate LTI systems

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Introduction and Definitions

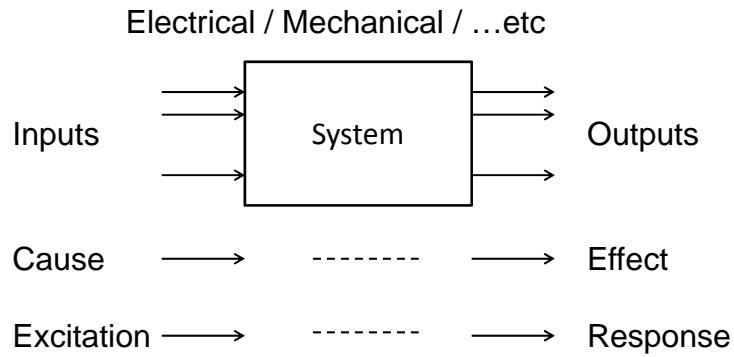
Points covered in this section :

- What do we mean by a “system”?
- Classifications of systems
- Definition of: Linear Time Invariant (LTI) system
- Order of systems
- Unified mathematical modelling of LTI dynamical systems

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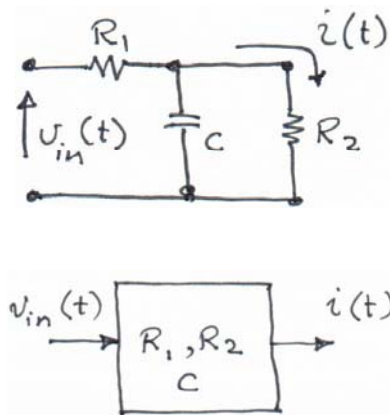
What is a System?

A system is any physical arrangement with input(s) and output(s)



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Simple Electrical Example

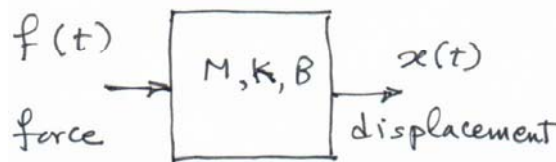
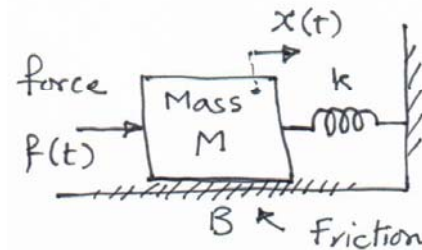


The system is a black box. It is subjected to external forces called “inputs”. The system responds with “outputs”

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Simple Mechanical Example

Mechanical Example



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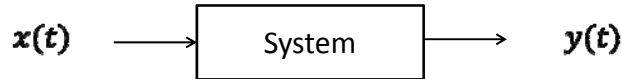
Remarks

- Inputs are “independent” variables
- Outputs are “dependent” variables
- Systems are classified as:
 - Linear or Non-linear
 - Time-Invariant or Time-Variant
 - Stable or unstable
 - Causal or not causal
 - ...etc
- We are only interested in Linear Time Invariant stable causal systems

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Linear Time Invariant (LTI) Systems

- A **LINEAR** system is one that obeys the super-position principles.



if $x_1(t)$ produces $y_1(t)$

and $x_2(t)$ produces $y_2(t)$

and $a_1 x_1(t) + a_2 x_2(t)$ produces $a_1 y_1(t) + a_2 y_2(t)$

Then the system is linear

a_1 and a_2 are arbitrary constants

- A **TIME-INVARIANT** system is one that responds to the same input with exactly the same output regardless of “when” the input is applied

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Stable and Causal Systems

- A **stable** system is one that produces a **bounded** output when the input is **bounded**
- When the input of a stable system is removed, the output will stop or gradually dies away.
- If the system output continues to exist at constant level after removing the input, the system is called “**Marginally Stable**” [example: an oscillator]
- A **Non-Causal** system is one that responds to an input before the input is applied. The opposite of that is a causal system.

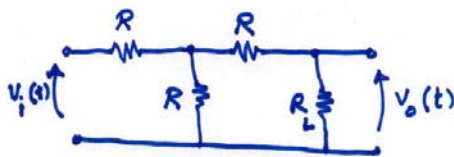
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System Order

- The dynamics of an LTI system can be analyzed from an **energy** flow point of view.
- The input signal represents energy being injected into the system. Some of the energy will be stored within the system and the rest will be dissipated.
- If the system has no capacity to store any energy and all injected energy is instantly dissipated, we call that system **Order 0**. (not very interesting case)
- A system of **Order N** is a system that has N **independent** energy storage elements.

Example Order “0” System

Order 0 electric system:

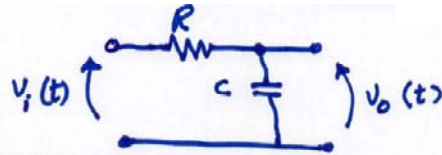


$$\frac{V_o}{V_i} = \frac{R_L}{5R} = \text{constant}$$

$$V_o(t) = \frac{R_L}{5R} V_i(t)$$

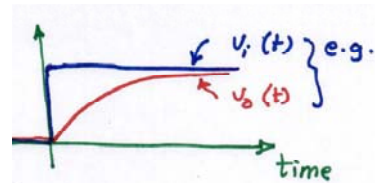
- No energy storage element
- The output is a scaled version of the input
- Any change at the input is instantly reflected at the output
- This is a zero order system

Example of First Order Electrical System



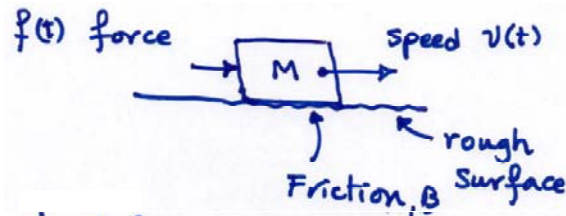
$$\frac{dv_o(t)}{dt} + \frac{1}{RC} v_o(t) = \frac{1}{RC} v_i(t) \quad (1)$$

- One element capable of storing energy (Capacitor)
- The input and output are related by a first order differential equation (DE)



example

Example of First Order Mechanical System



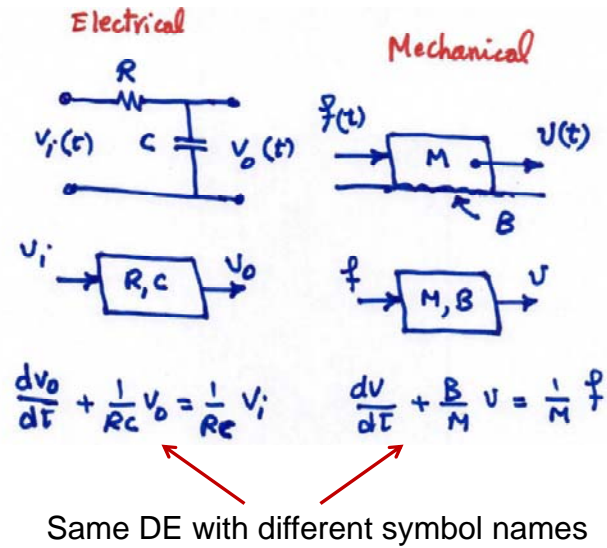
input force = Inertia force
+ Friction

$$f(t) = M \frac{dv(t)}{dt} + B v(t)$$

$$\frac{dv(t)}{dt} + \frac{B}{M} v(t) = \frac{1}{M} f(t) \quad (2)$$

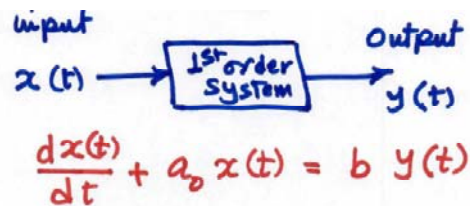
- One element capable of storing energy (Mass, M)
- Compare Eq. (2) to Eq. (1) on previous slide

Compare the two previous Examples



Important Principle

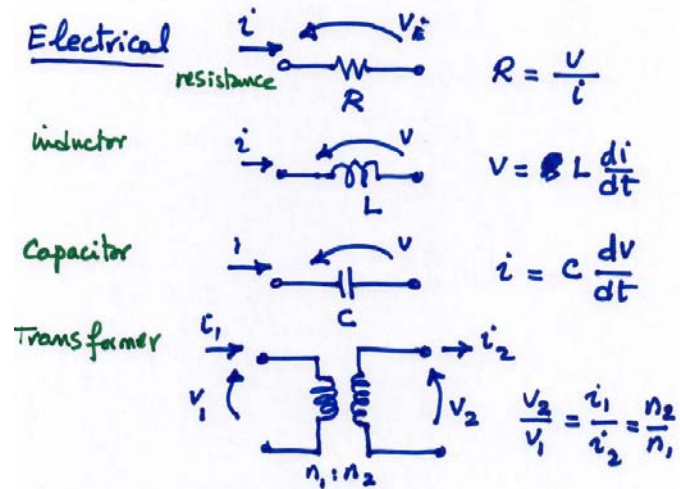
- Different **Physical Models** can produce the same **Mathematical Model**



“x”, “y”, “a” and “b” have different physical meaning but the mathematical model is the same

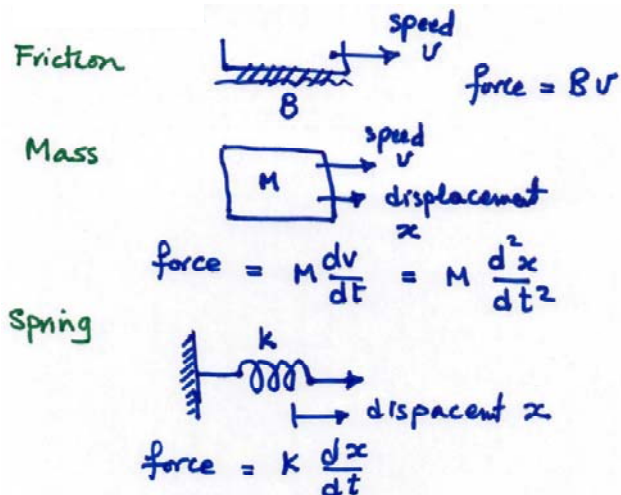
- This principle applies to all orders of systems and can be extended to a wide range of engineering models

Electrical Elements Used in This Course



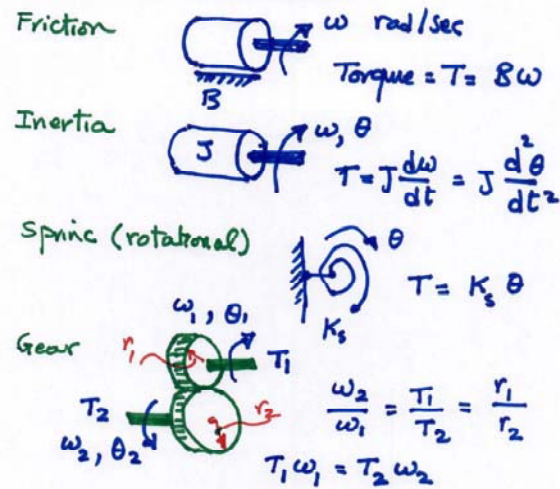
Resistors dissipate energy. **Inductors** and **Capacitors** store energy and **Transformers** are energy neutral

Mechanical Elements



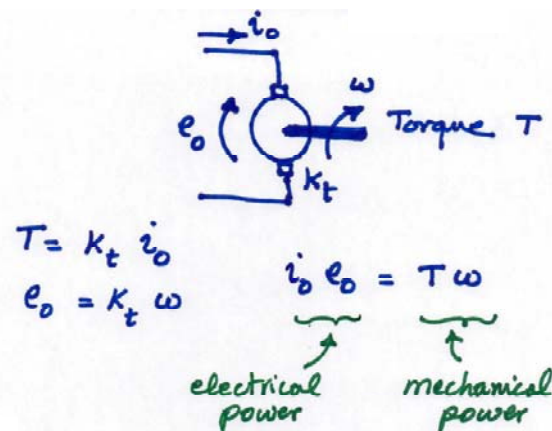
Friction dissipates energy. **Mass** and **Spring** store energy

Rotational Mechanical Elements



Friction dissipates energy. Inertia and Spring store energy. Gears are energy neutral

Electro-Mechanical Elements



This is a simplified model for either a **Motor** (electric "in" mechanical "out") or a **Generator** (mechanical "in" electric "out"). Ideal Motors and Generators are energy neutral

