

Chapter 3: Network Protocols and Communications

Introduction to Networks v5.1

Marvin Krym

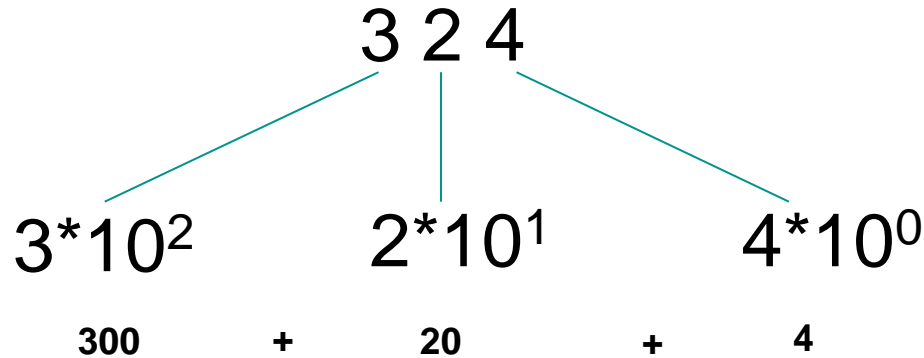


Fundamentals

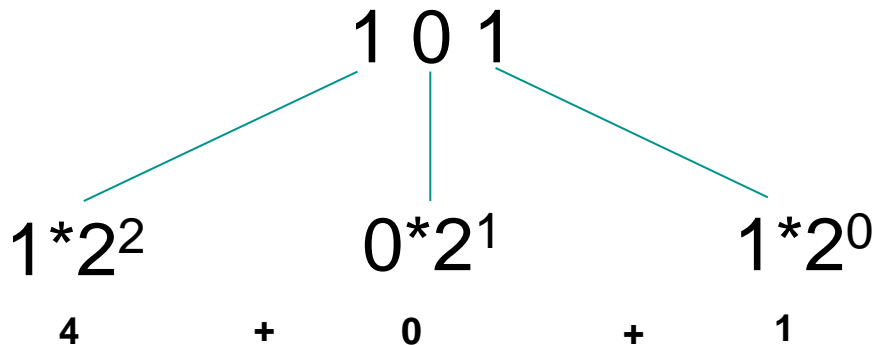


Introducing Binary

- Decimal (Base 10) notation using positional representation
- Decimal uses 10 digits: 0-9



- Binary (Base 2) notation using positional representation
- Binary uses 2 digits: 0-1

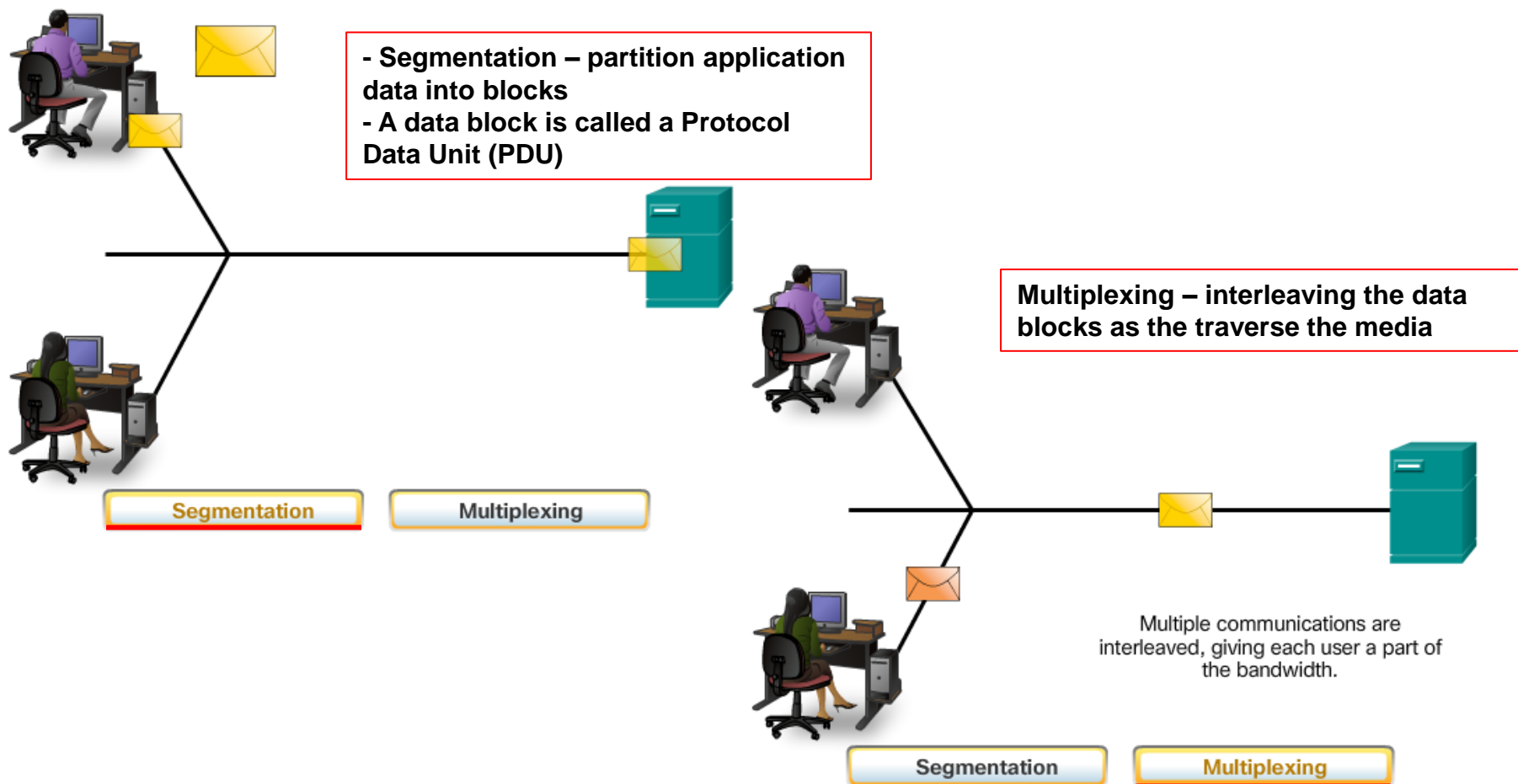


Digital Data Transmission

- Data is represented by decimal numbers: 357889512098
- In Computing and Telecommunications, data is represented and transmitted as binary: 1101001001101011011010100
- You will need to convert between decimal and binary notations

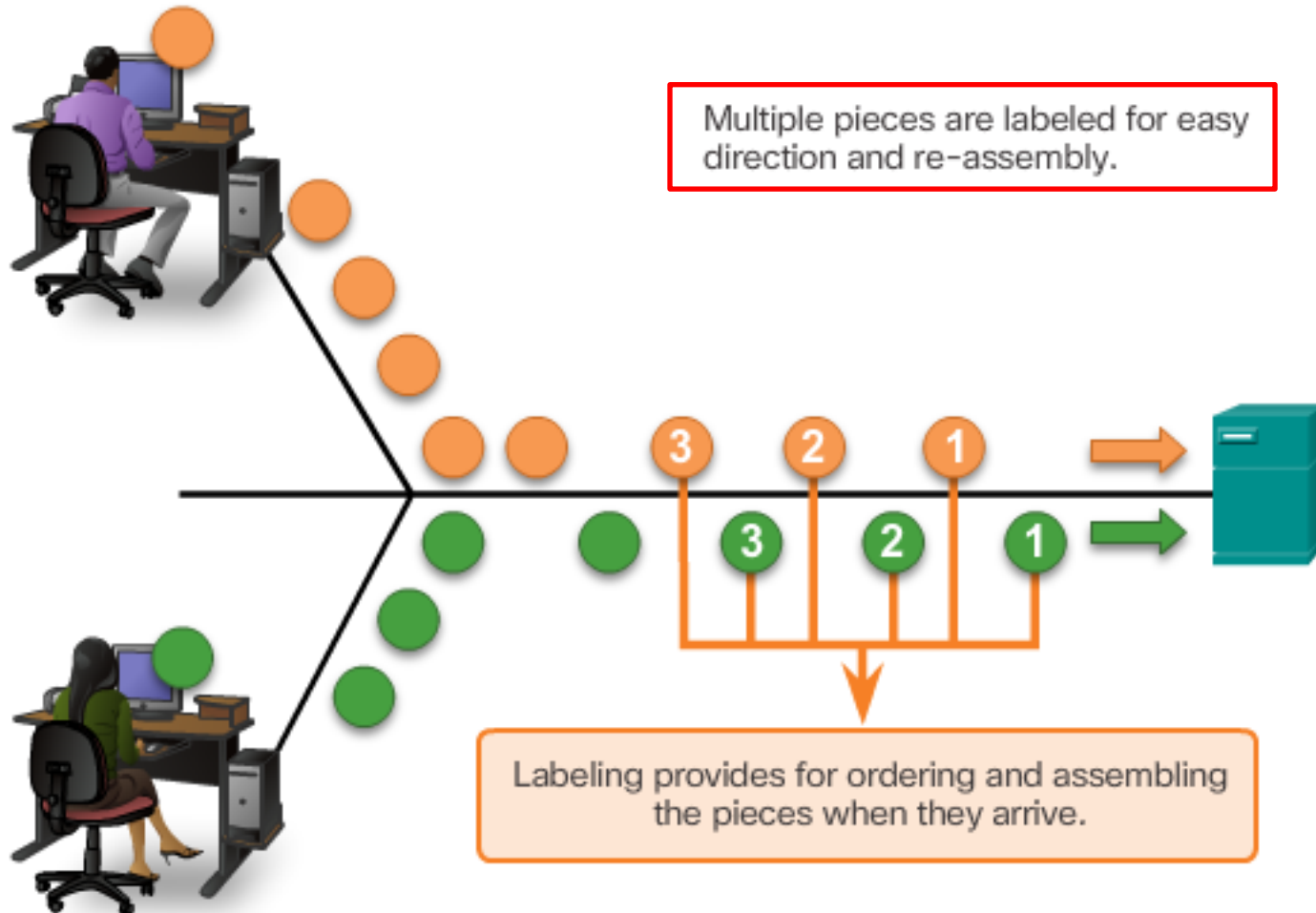
Message Segmentation

Communicating the Message



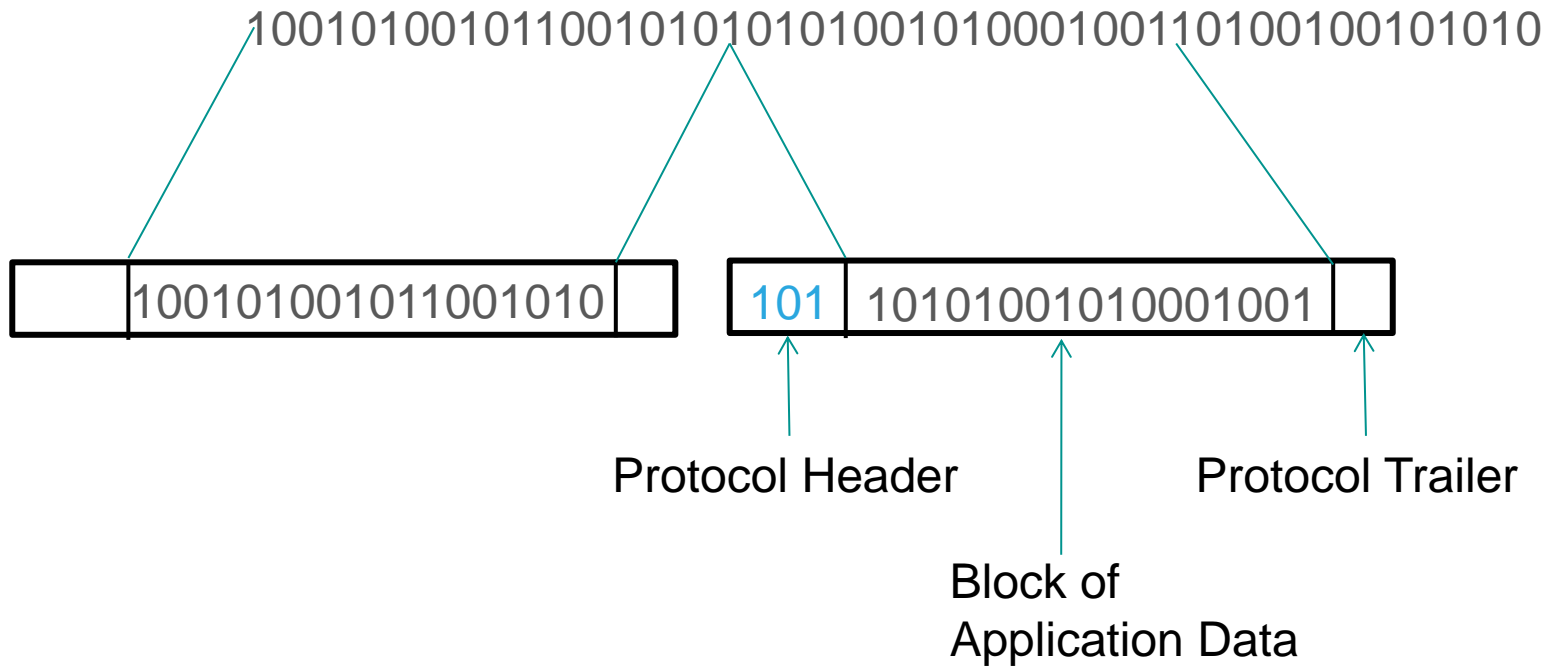
Message Segmentation (cont.)

Communicating the Message

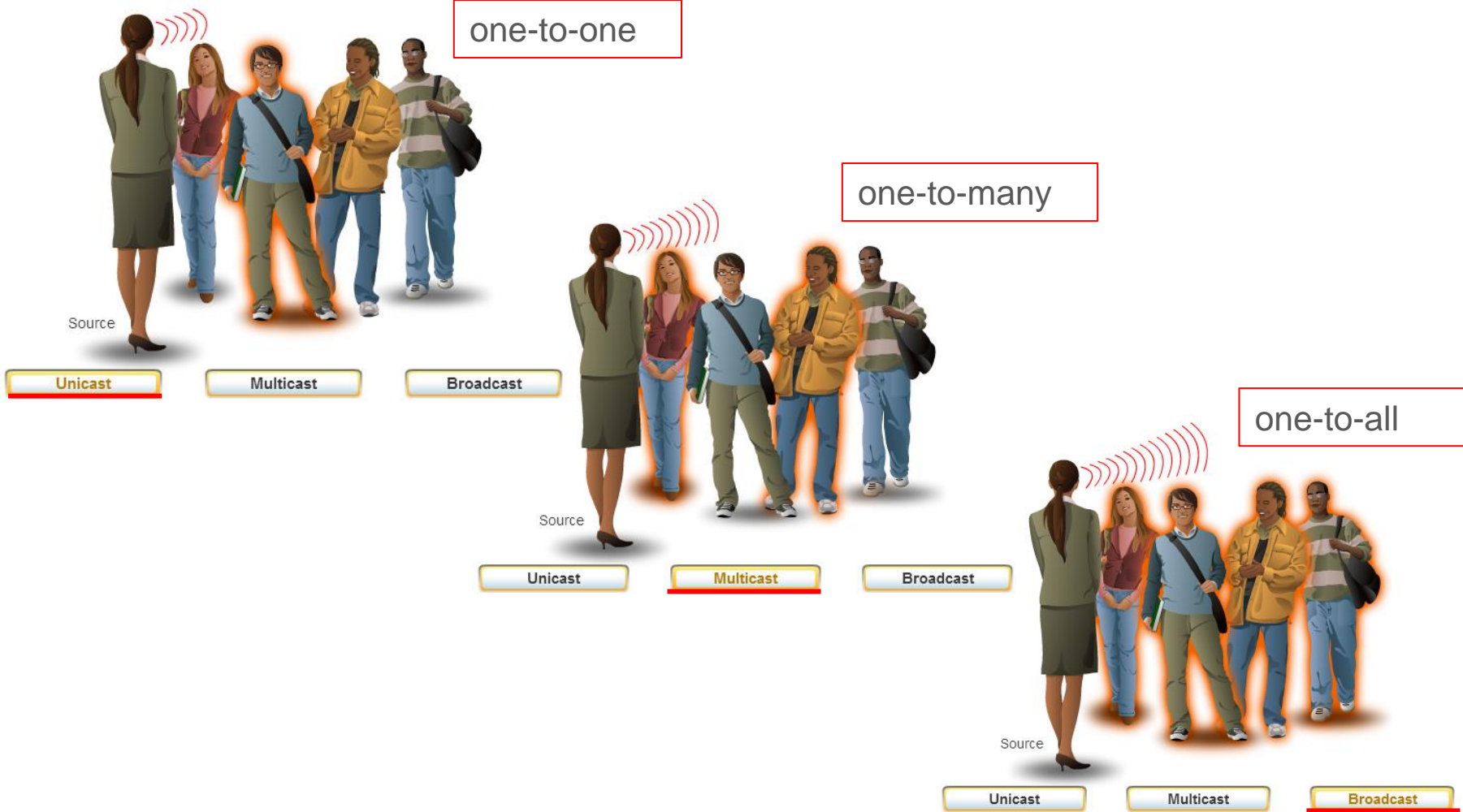


Encapsulation

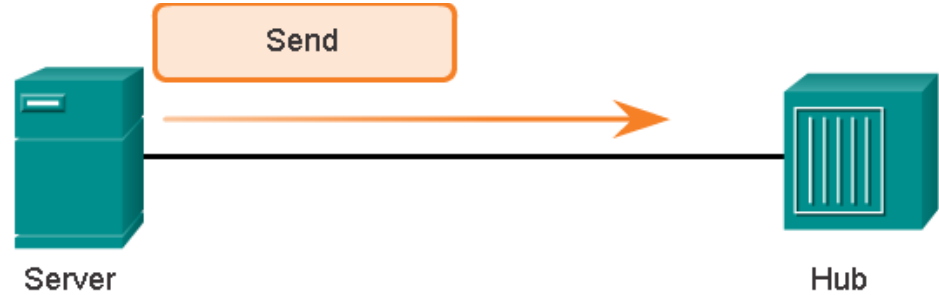
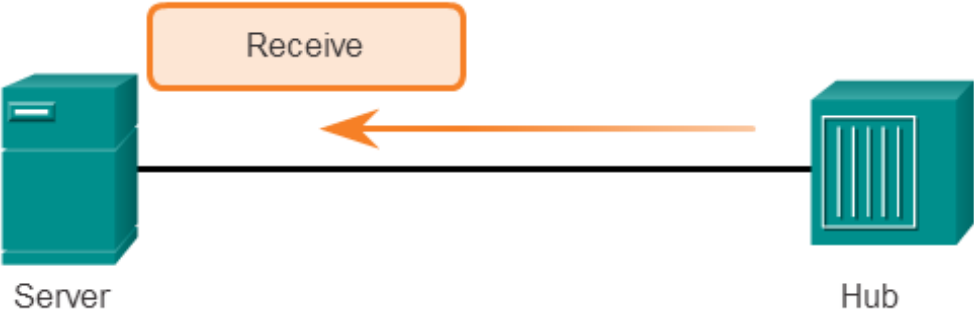
Process of adding header and trailer information to the data block



Message Delivery Options

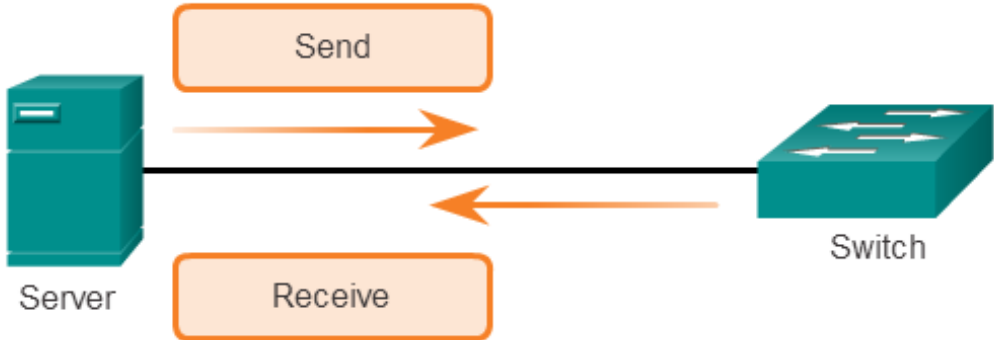


Half and Full Duplex



Half-Duplex Communication

Full-Duplex Communication



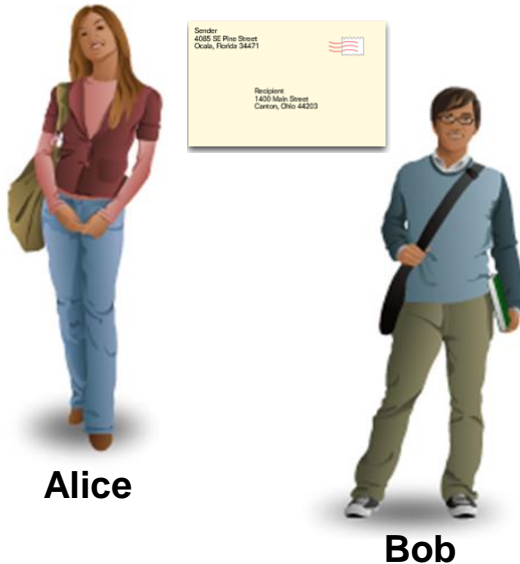
Communication Protocols



Communication Protocols

Communications Protocol:

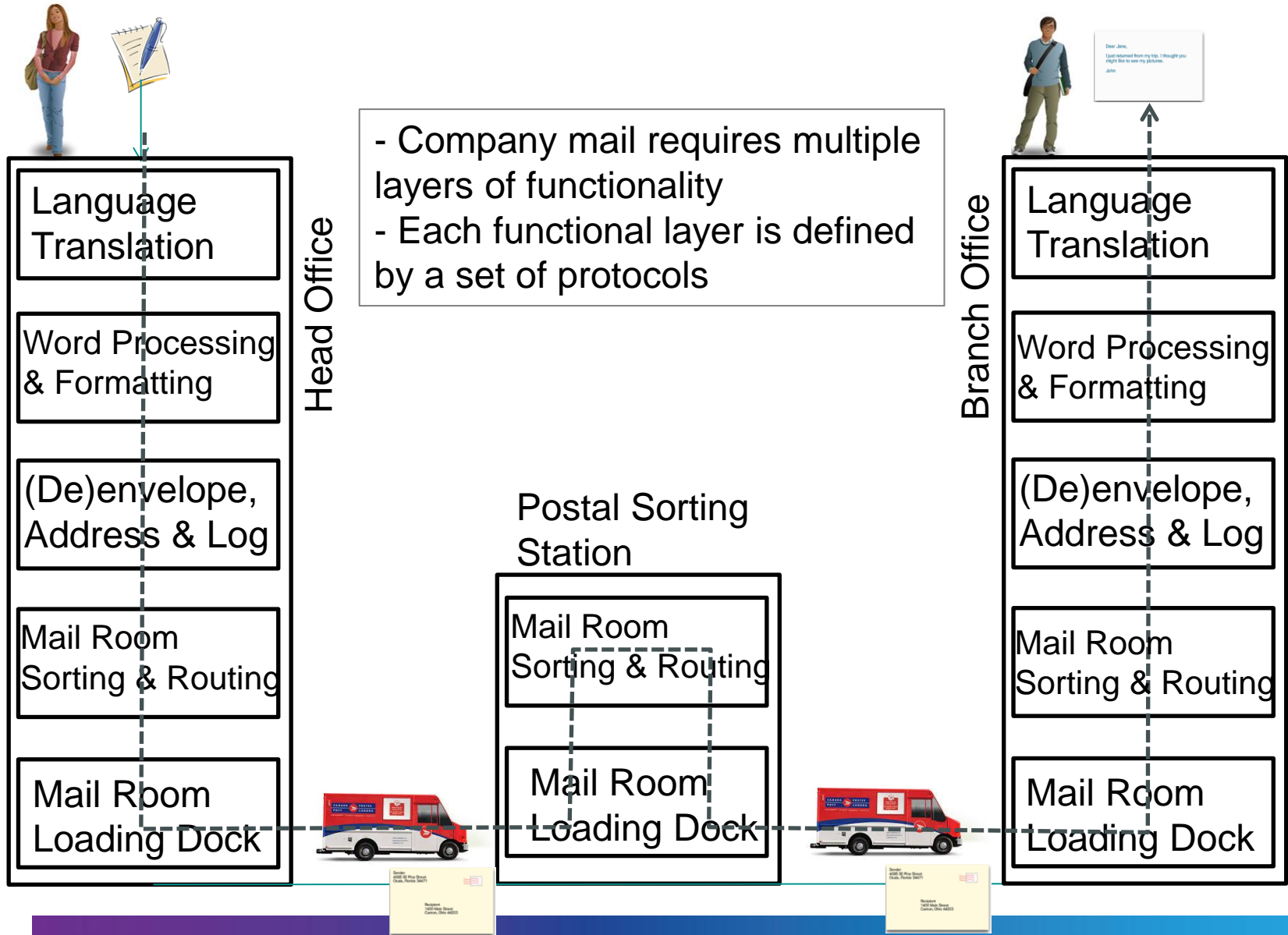
Formal code of behaviour and procedures for information and message exchange



Human Communication Protocol Addresses:

- Encoding: Language
- Message Size: Segmentation
- Timing: Delay
- Error: Avoidance and Correction
- Transmission Method

E.g. Mail Communication Protocol



Standards Bodies

Standards: An agreed set of principles and procedures



Internet Engineering Task Force

- Develops Internet standards
- Part of The Internet Society (ISOC)
- www.ietf.org



International Telecommunications Union

- Develops Telecommunications Standards
- Part of the United Nations,
- www.itu.int



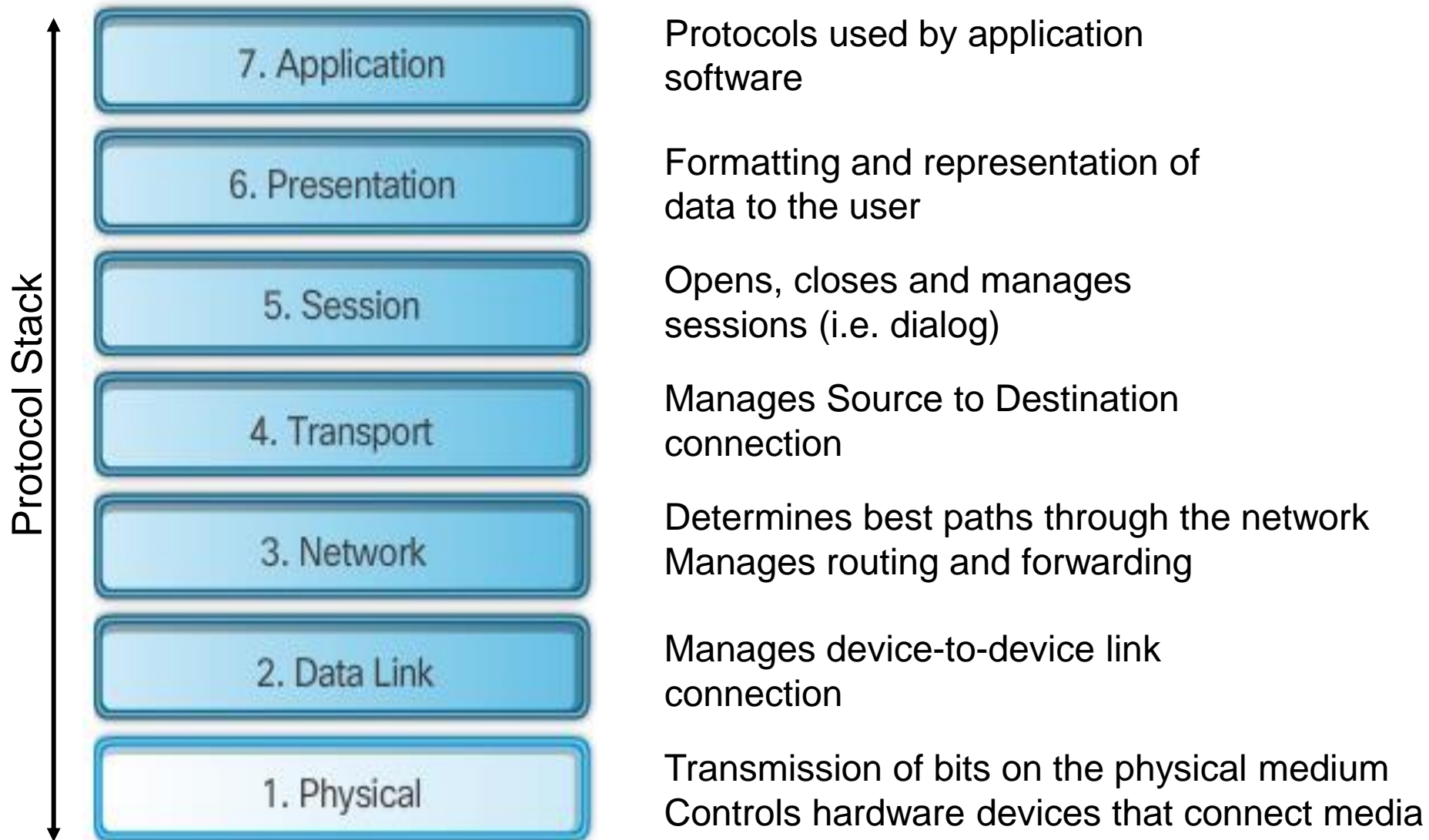
Institute of Electrical and Electronics Engineers

- Develops Media Interface Standards
- www.ieee.org

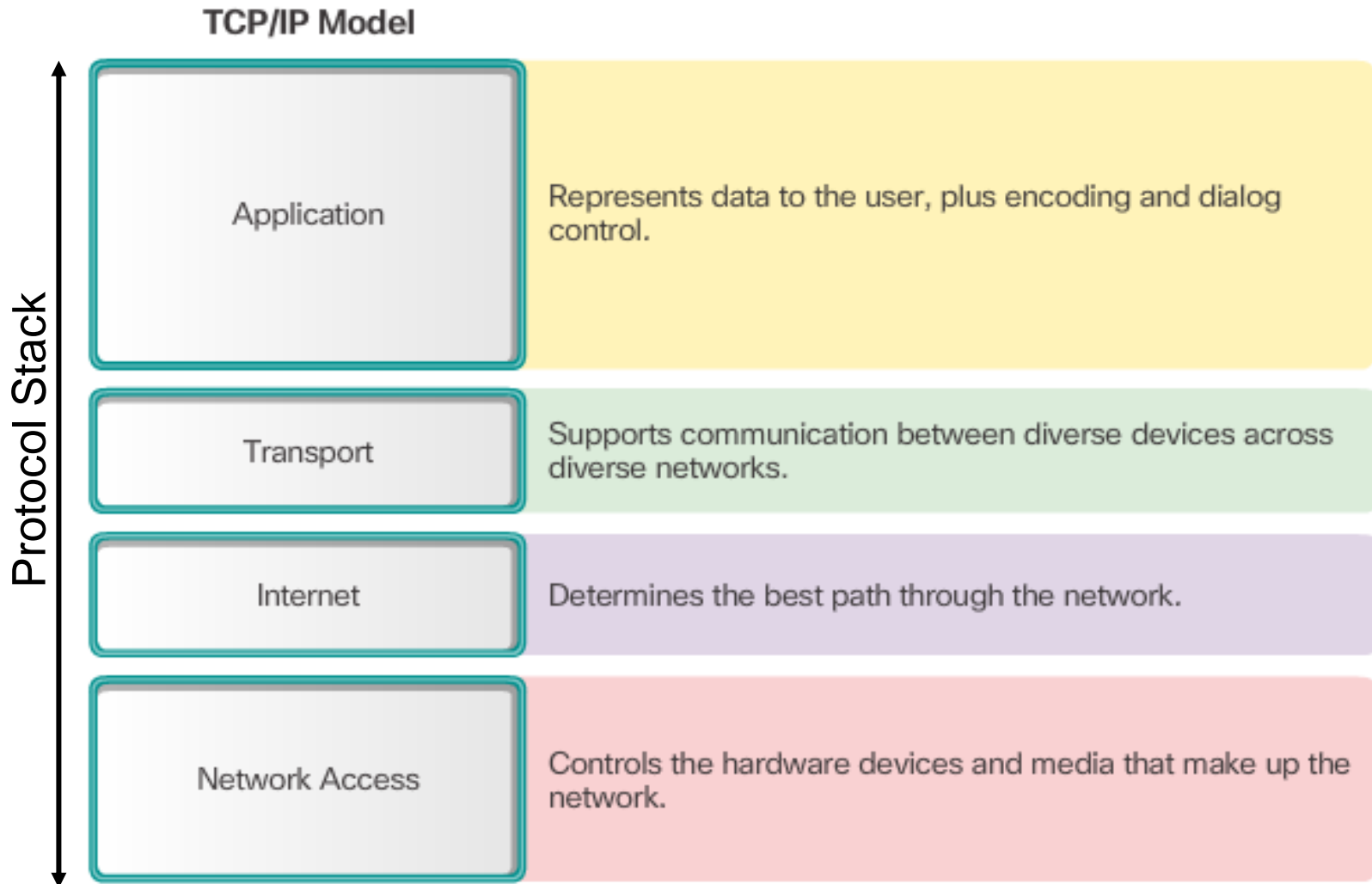
The OSI Reference Model – ITU Standard

OSI: Open System Interconnect

Basic Function

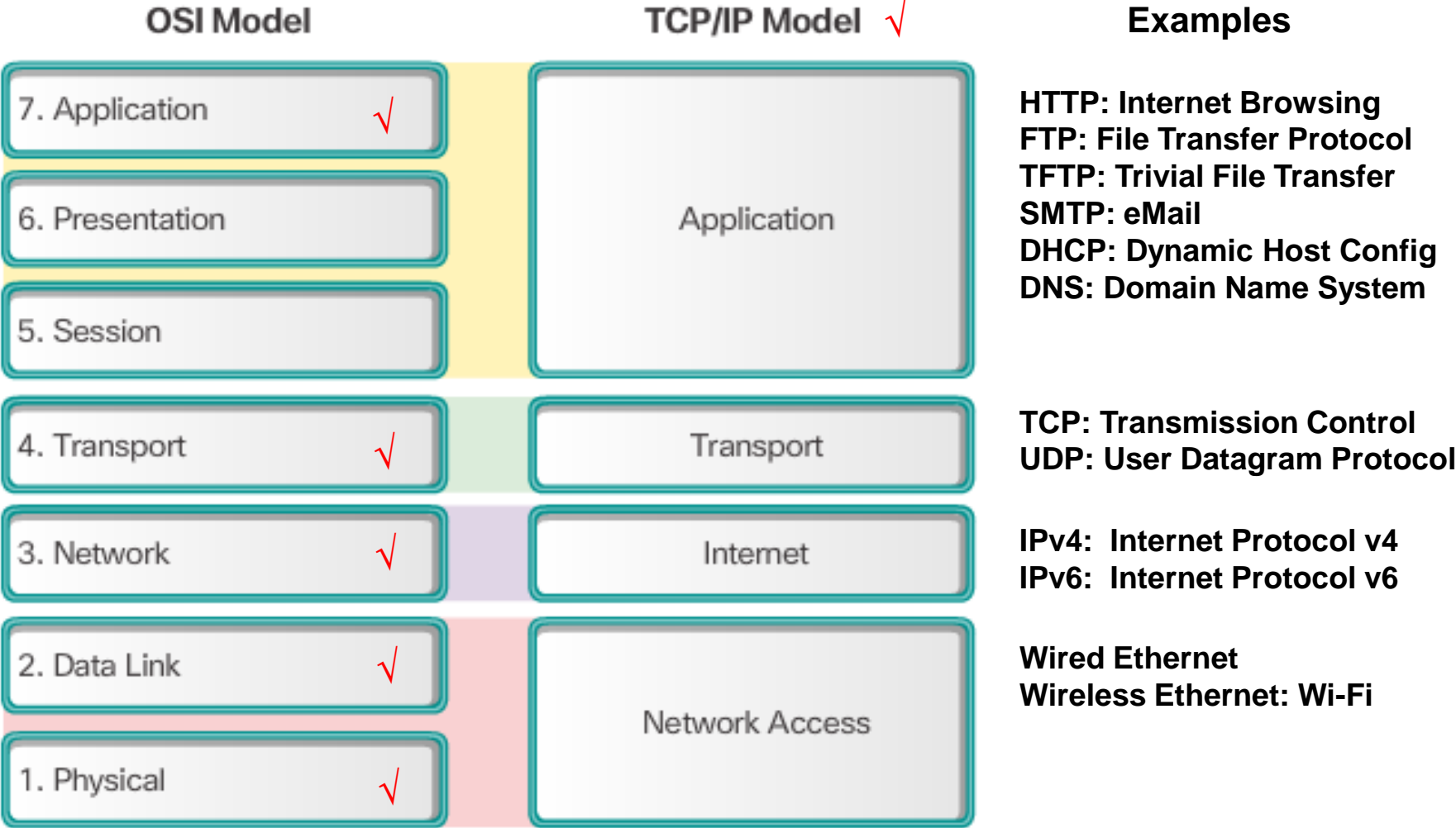


The TCP/IP Protocol Stack Model – IETF Standard

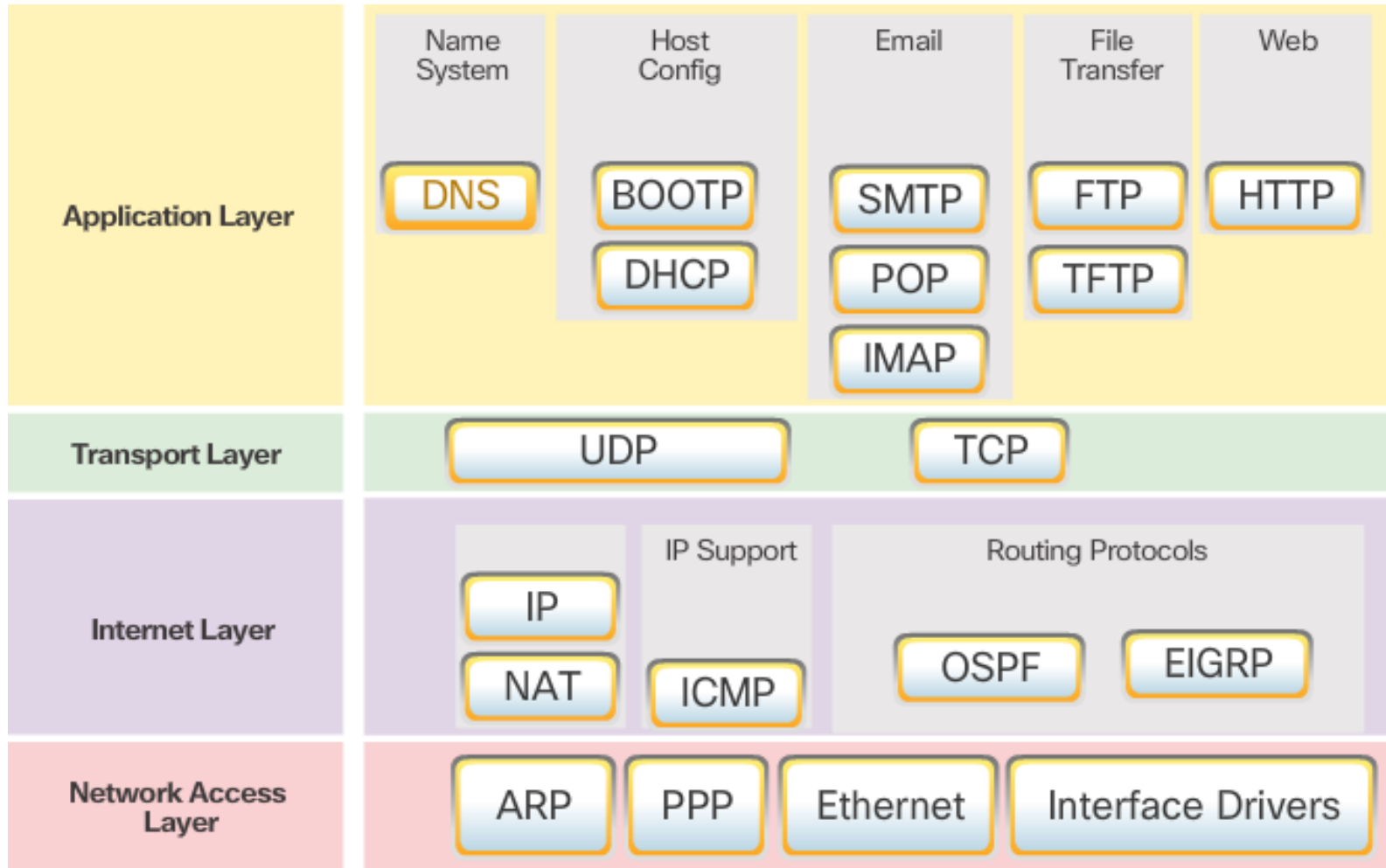


OSI Model and TCP/IP Model Comparison

ALL PEOPLE SEEM TO NEED DATA PROCESSING

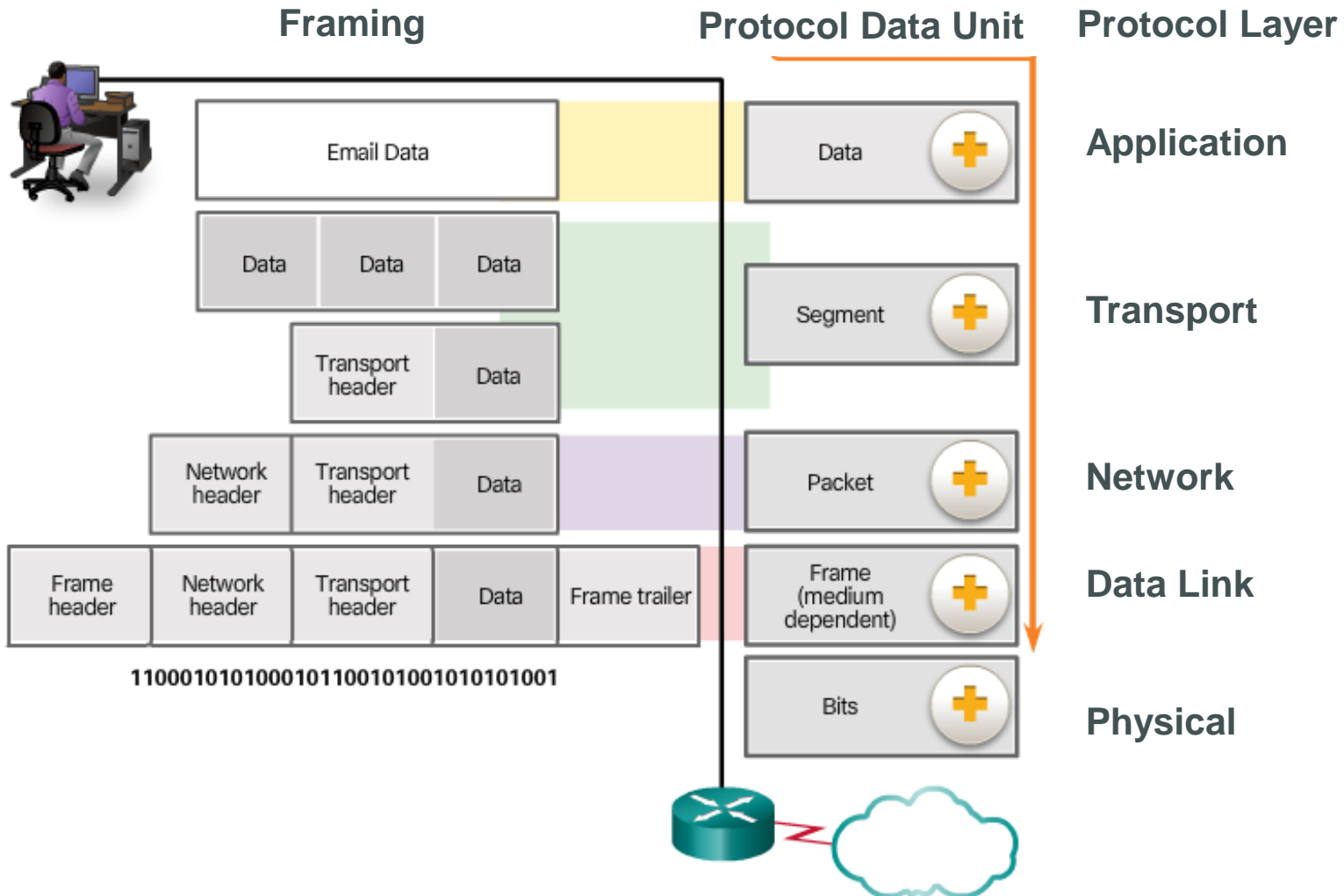


TCP/IP Protocol Suite



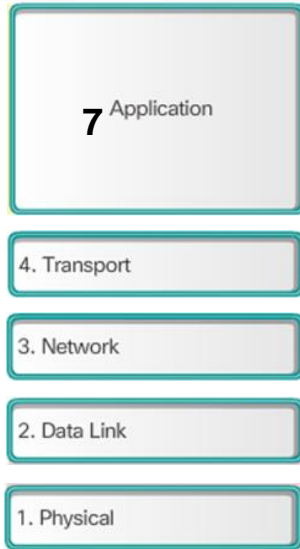
Protocol Data Units

- Segmentation – partition of application data into blocks of data
- A data block is called a Protocol Data Unit (PDU)



Where is the Protocol Stack

Laptop



Interface 1

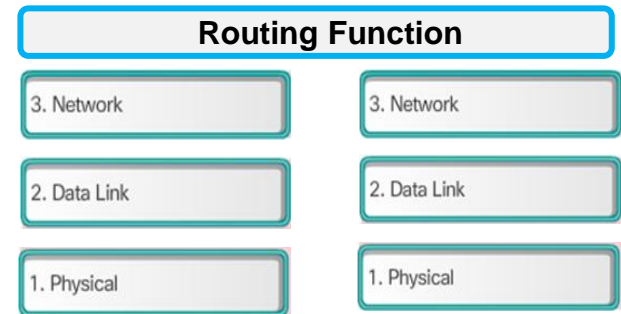
Router



example mapping

software

hardware

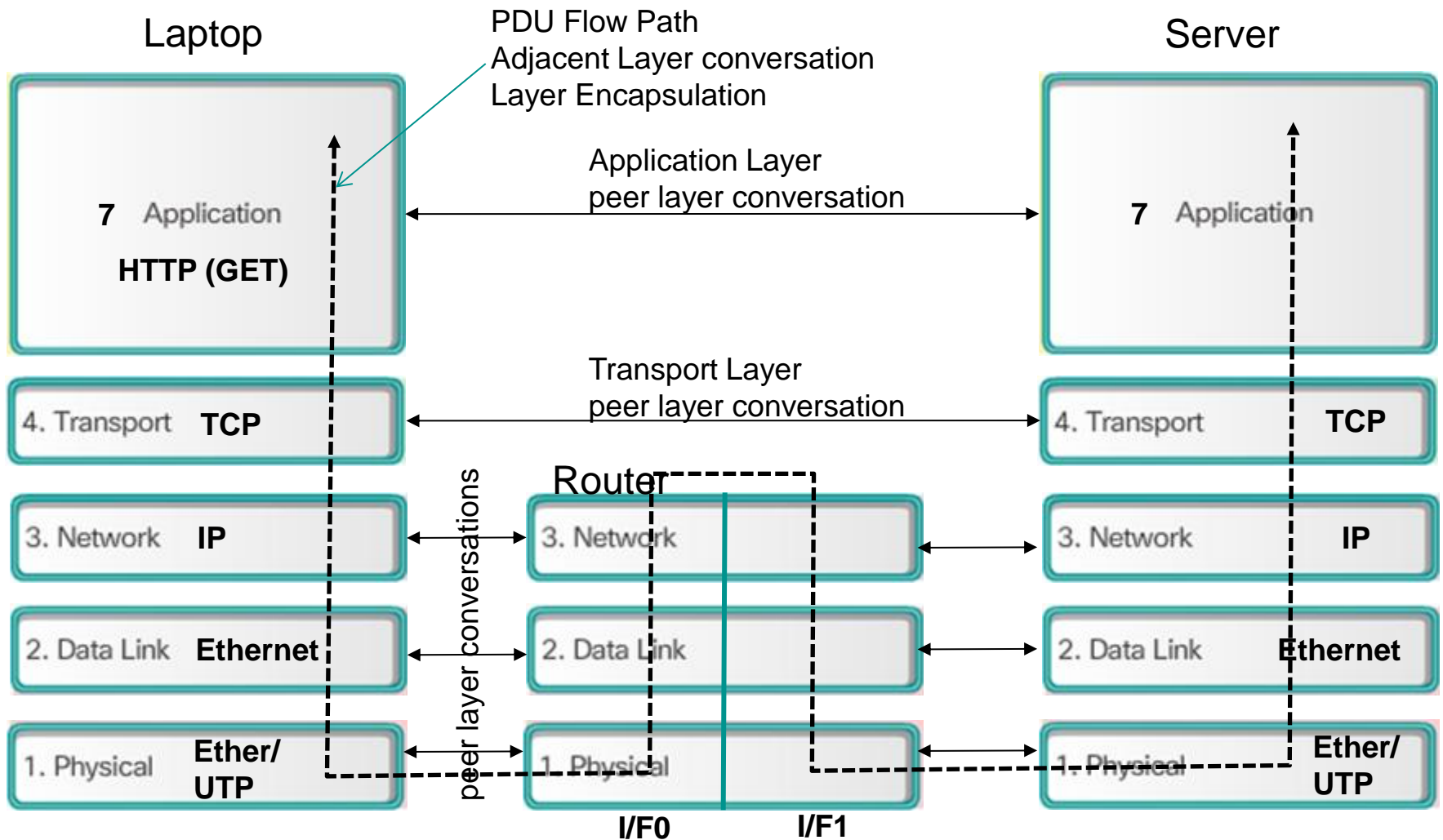


Interface 1

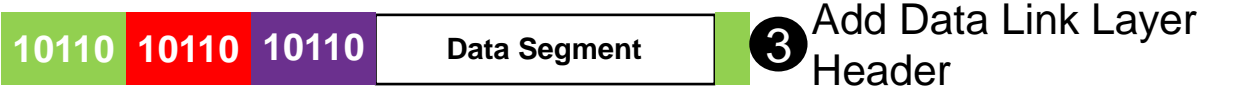
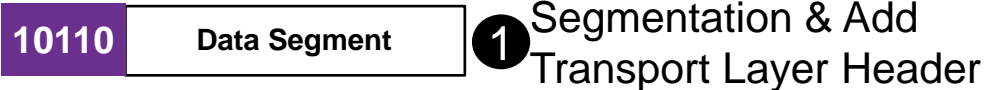
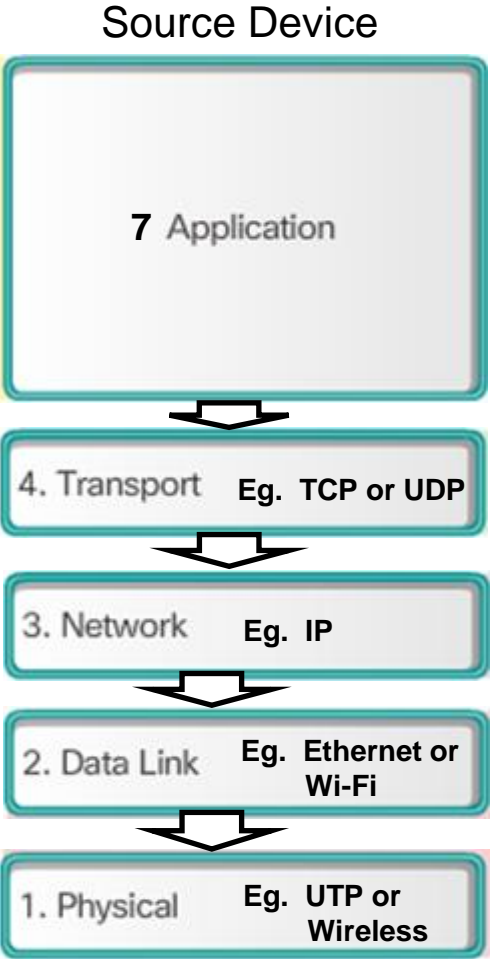
Interface 2

- A protocol stack resides at each interface
- Each Layer 3 Interface has an IP Address

Protocol Flows



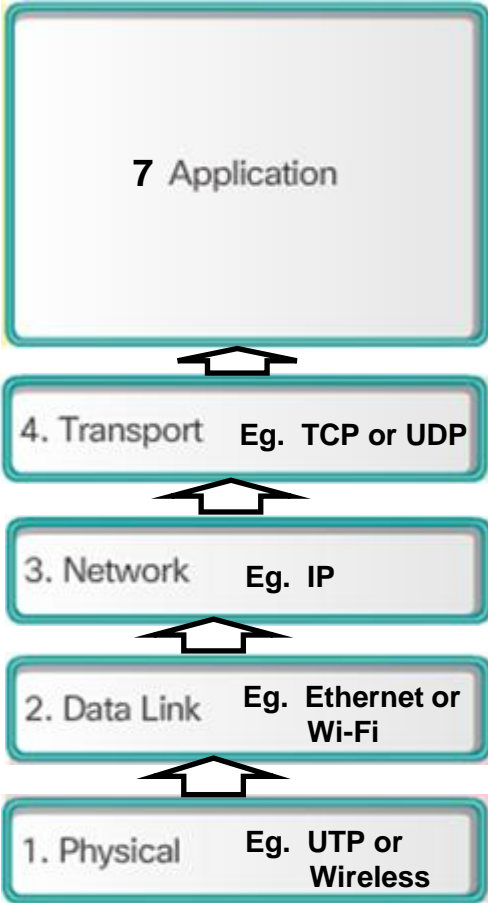
Moving Data Through the Stack



100101001101010101010010101

Moving Data Through the Stack

Destination Device



100101001101010101010010101

Process Transport Layer
Header & Remove &
Assemble Data

Process Network Layer
Header & Remove

Process Data Link Layer
Header & Remove

Thank you.



Cisco Networking Academy
Mind Wide Open