

Question 1: Prolog BST [4 marks]

a) Draw the tree corresponding to the following Prolog tree representation.

```
t(58,  
  t(31,  
    t(16,  
      t(5,  
        t(2,nil,nil),  
        nil),  
      t(21,  
        t(18,  
          nil,  
          t(19,nil,nil)),  
        nil)),  
    nil),  
  t(67,  
    t(63,  
      nil,  
      t(65,nil,nil)),  
    nil))
```

b) Which of the predicates below works correctly? The predicate is to find a key in a binary search tree. For example:

```
?- binarySearch(83,t(73, t(31, t(5, nil, nil), nil), t(101, t(83, t(97, nil, nil), nil), nil)), nil)).
```

```
true
```

<p>a)</p> <pre>binarySearch(K, t(K, _, _)). binarySearch(K, t(R, S, _)) :- precedes(K, R), binarySearch(S, K). binarySearch(K, t(R, _, S)) :- precedes(R, K), binarySearch(S, K).</pre>	<p>b)</p> <pre>binarySearch(K, t(K, _, _)). binarySearch(K, t(R, S, _)) :- precedes(K, R), binarySearch(K, S). binarySearch(K, t(R, _, S)) :- precedes(R, K), binarySearch(K, S).</pre>
<p>c)</p> <pre>binarySearch(K, t(_, K, _)). binarySearch(K, t(_, _, K)). binarySearch(K, t(R, S, _)) :- precedes(K, R), binarySearch(K, S). binarySearch(K, t(R, _, S)) :- precedes(R, K), binarySearch(K, S).</pre>	<p>d)</p> <pre>binarySearch(K, t(K, _, _)). binarySearch(K, t(R, _, S)) :- precedes(K, R), binarySearch(K, S). binarySearch(K, t(R, S, _)) :- precedes(R, K), binarySearch(K, S).</pre>

Question 2 Prolog Maze [2 marks]

Given the following maze program:

```
link(0,1).
link(1,2).
link(1,5).
link(2,3).
link(2,6).
link(3,7).
link(4,5).
link(4,8).
link(5,6).
link(6,7).
link(7,11).
link(8,9).
link(9,10).
link(10,11).

successor(A,B) :- link(A,B).
successor(A,B) :- link(B,A).

finish(11).

pathFinder([Last|Path],[Last|Path]) :-
    finish(Last).
pathFinder([Curr|Path],Solution) :-
    successor(Curr,Next),
    \+member(Next,Path),
    pathFinder([Next,Curr|Path],Solution).postIt([]).
```

What is printed by the following call?

```
?- pathFinder([0],X).
```

Question 3 Prolog Database [2 marks]

Complete the predicate `insertUserId` below such that a new user Id can be added to the database even if multiple users with the same last name need to be entered.

```
?- createUserId(name(smith,[joe,k])).
true
?- setof((X,Y),userId(X,Y),L).
L = [ (name(smith, [jane, m]), smith2), (name(smith, [joe, k]),
smith3), (name(smith, [tony, a]), smith1)].
```

```
:- dynamic userId/2.

userId(name(smith,[tony,a]), smith1 ).
userId(name(smith,[jane,m]), smith2 ).

% atomic_concat(+Atomic1, +Atomic2, -Atom)
%   Atom represents the text after converting Atomic1 and Atomic2 to
%   text and concatenating the result:
%
%   ?- atomic_concat(name, 42, X).
%   X = name42.

createUserId( name(LastName,FirstNames) ) :-
    insertUserId( name(LastName,FirstNames), 1 ).

insertUserId( name(LastName,FirstNames), N ) :-
    atomic_concat(LastName,N,Id),

    _____

    _____.

insertUserId( name(LastName,FirstNames), N ) :-
    M is N+1,
    insertUserId( name(LastName,FirstNames), M ).
```

Question 4 Scheme Let Statements [4 marks]

What is returned by the calls below?

```
(let ((x 11))  
  (* 2 x))
```

=>

```
(let ((x 1))  
  (let ((x (* x 2)))  
    (* x x)))
```

=>

```
(let ((x 1) (y 2))  
  (let* ((x 3)  
         (z (+ x y)))  
    (* z x)))
```

=>

```
(let foo ((x 1))  
  (if (< x 5)  
      (+ x (foo (+ x 1)))  
      x))
```

=>

Question 5 Scheme Lists [4 marks]

Complete the following function calls with a single function.

Example

```
(define L '(1 2))  
(cadr L)  
=> 2
```

```
(define L '((a)))
```

```
(_____ L)
```

=> a

```
(define L '(a b c))
```

```
(_____ L)
```

=> b

```
(define L '(a (b c) d))
```

```
=>  
(_____ L)
```

=> d

```
(define L '(2 (3 (4 () (6 () (7 () ()))))))
```

```
(_____ L)
```

=> 3

Question 6 Scheme Queue [4 marks]

The following functions implement a stack in Scheme.

```
(define a-stack '())

(define (empty?)
  (null? a-stack))

(define (push e)
  (set! a-stack (cons e a-stack)))

(define (pop)
  (if (empty?)
      ()
      (set! a-stack (cdr a-stack))))

(define (top)
  (if (empty?)
      ()
      (car a-stack)))
```

Complete the corresponding definitions of a queue on the **next** page.

Hint: procedure: (append list1 ... listn)
returns: the concatenation of the input lists

Question 6 Scheme Queue (continued)

```
(define a-queue '())
```

```
(define (empty?)  
  (null? a-queue))
```

```
(define (enqueue e)
```

```
(define (dequeue)
```

```
(define (top)  
  (if (empty?)  
      ()  
      (car a-queue)))
```


Question 7 Scheme Vector-Product [3 marks]

The following function calculates the vector product by looping from the end of the vector to the beginning.

```
(define vector-product
  (lambda (vec)
    (do
      ((remaining (vector-length vec) (- remaining 1))
       (total 1 (* total (vector-ref vec (- remaining 1)))))
      ((zero? remaining) total)
    )))

(vector-product #( 2 5 7))
=> 70
```

Redefine vector-product to loop forwards over the vector.

```
(define vector-product
  (lambda (vec)
    (do
      _____
      _____
      _____
    )))
```

Question 8 Scheme BST [6 marks]

The function `removemax-BST` removes the maximum element from a binary search tree.

```
(define removemax-BST
  (lambda (t)
    (cond
      ((null? (caddr t)) (cons (cadr t) (car t)))
      (else
       (let ((r (removemax-BST (caddr t))))
         (cons (list (car t) (cadr t) (car r)) (cdr r))
        ))
      )))

(removemax-BST '(73 (31 (5 () ()) ()) (101 (83 () (97 () ())) ())))
=> ((73 (31 (5 () ()) ()) (83 () (97 () ()))) . 101)
```

Give a corresponding function for `removemin-BST` such that:

```
(removemin-BST '(73 (31 (5 () ()) ()) (101 (83 () (97 () ())) ())))
=> ((73 (31 () ()) (101 (83 () (97 () ())) ())) . 5)
```

```
(define removemin-BST
  (lambda (t)
    (cond
      ((null? ( _____ ))
       _____
       (cons ( _____ )
              ( _____ )))
      (else
       (let ((r (removemin-BST (cadr t))))
         (cons (list
                  _____
                  _____
                  _____ )
                (cdr r))
        ))
      )))
```

Question 9 Python Slices [3 marks]

Given the following list (array) what is the result of the slice commands below.

```
animals = ['giraffe', 'tiger', 'monkey', 'mouse']
```

```
>>> animals[0:2]
```

```
>>> animals[0:3]
```

```
>>> animals[0:]
```

```
>>> animals[:]
```

```
>>> animals[1:]
```

```
>>> animals[1:-1]
```

Question 10 Python List Comprehension [6 marks]

a) Given the following list (array) select all values smaller and equal to 2.

```
nums = [2, 8, 1, 6]
```

```
small = [ _____  
          _____ ]
```

b) Given the following loop turn it into a list comprehension.

```
numbers = [ 1, 2, 3, 4, 5, 6, 7, 8 ]  
letters = [ 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H' ]  
fields = []  
  
for l in letters:  
    for n in numbers:  
        fields.append((l,n))
```

```
numbers = [ 1, 2, 3, 4, 5, 6, 7, 8 ]  
letters = [ 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H' ]  
  
fields = [ _____  
          _____ ]
```

c) Given the following list (array) select all strings containing the letter a and insert them in upper case into the afruit list (array).

```
fruits = ['apple', 'cherry', 'bannana', 'lemon']
```

Hint: `str.upper()`

Return a copy of the string with all the cased characters converted to uppercase.

```
afruit = [ _____  
           _____ ]
```

Should do the same here as: `afruit = ['APPLE', 'BANANA']`

Question 11) Go [4 points]

a) What is printed by the following program:

```
package main

import (
    "fmt"
    "time"
    "strconv"
)

var i int

func prepare(cs chan string) {
    i = i + 1
    cakeName := "Cake " + strconv.Itoa(i)
    fmt.Println("Preparing ...", cakeName)
    cs <- cakeName // send
}

func receive(cs chan string) {
    s := <-cs
    fmt.Println("Received: ", s)
}

func main() {
    cs := make(chan string)
    for i := 0; i<3; i++ {
        go prepare(cs)
        go receive(cs)

        time.Sleep(1 * 1e9)
    }
}
```

Question 11) (continued)

b) Complete the following two methods:

```
package main
import "fmt"

type rect struct {
    width, height int
}

func _____ area() int {

    return r.width * r.height
}

func _____ perim() int {

    return 2*r.width + 2*r.height
}

func main() {

    r := rect{width: 10, height: 5}

    fmt.Println("area: ", r.area())
    fmt.Println("perimeter:", r.perim())
}
```