

**PART A:**

- Extensive form will specify sets (lists) consisting of players, strategies, information sets, outcomes and describe timing of moves/order of play and specify the payoff functions for each player.  
The normal form does not specify the timing/order of moves or list the information sets.
- Both players have continuous strategies, a strategy can be any fraction or share taken from the interval from 0 to 1.

$$\pi_J(a, b) = \begin{cases} 0 & \text{if } a + b > 1 \text{ and } b > a \\ 5 & \text{if } a + b > 1 \text{ and } a = b \\ 10b & \text{if } a + b \leq 1 \text{ or if } a + b > 1 \text{ and } a > b \end{cases}$$

**PART B**

- Simultaneous and sequential moves:

(a)

	NUMBER of SUBGAMES:	<b>4</b>
Player	# of actions in a strategy	# of strategies
1	<b>4</b>	<b>24</b>
2	<b>2</b>	<b>6</b>

(b)

		Player 2		
		<i>L</i>	<i>C</i>	<i>R</i>
Player 1	<i>U</i>	·7, 2	·8, 5	5, 9·
	<i>M</i>	3, 11·	2, 3	·12, 4
	<i>D</i>	6, 8·	3, 6	4, 2

By examination of the game matrix - for player 1, *D* is strictly dominated by *U*.

After eliminating *D* from consideration we see that for player 2, *C* is strictly dominated by *R*.

No further elimination possible. We are left with:

		Player 2	
		<i>L</i>	<i>R</i>
Player 1	<i>U</i>	·7, 2	5, 9·
	<i>M</i>	3, 11·	·12, 4

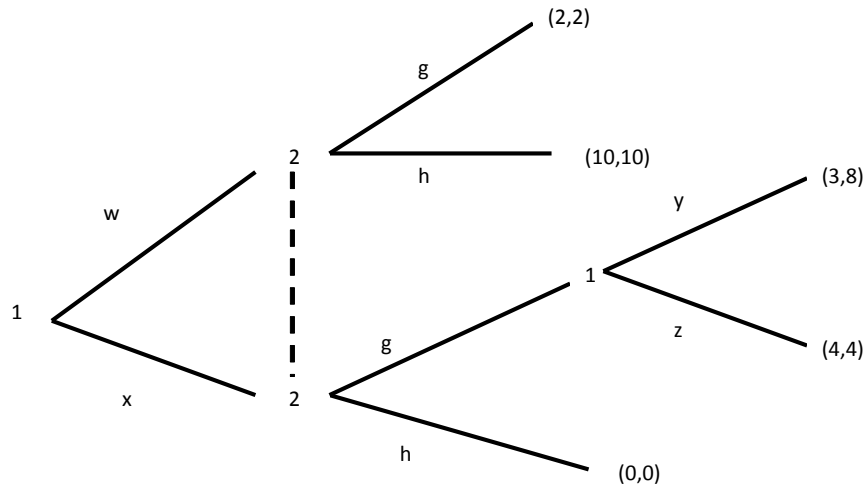
There is no pure strategy Nash equilibrium to this game. There is a mixed strategy Nash equilibrium:

$$\begin{aligned}\mathbb{E}_1 \{U\} &= \mathbb{E}_1 \{M\} \\ 7\beta + 5(1 - \beta) &= 3\beta + 12(1 - \beta) \\ 4\beta &= 7 - 7\beta \\ \beta &= \frac{7}{11}\end{aligned}$$

$$\begin{aligned}\mathbb{E}_2 \{L\} &= \mathbb{E}_2 \{R\} \\ 2\alpha + 11(1 - \alpha) &= 9\alpha + 4(1 - \alpha) \\ 7 - 7\alpha &= 7\alpha \\ \alpha &= \frac{1}{2}\end{aligned}$$

$$\left\{ \left( U \text{ with prob } \frac{1}{2}, M \text{ with prob } \frac{1}{2} \right), \left( L \text{ with prob } \frac{7}{11}, R \text{ with prob } \frac{4}{11} \right) \right\}$$

(c)



In player 1's final subgame, player 1 will choose  $z$  ( $4 > 3$ ). There is a simultaneous move subgame that can be shown by the matrix:

		Player 2	
		$g$	$h$
Player 1	$w, z$	2, 2	10, 10
	$x, z$	4, 4	0, 0

There are two pure strategy Nash equilibria:  $\{(w, z), h\}$  and  $\{(x, z), g\}$  and there will be a mixed strategy Nash equilibrium: Let 2 choose  $g$  with probability  $\delta$  and let 1 choose  $(w, z)$  with probability  $\lambda$

$$\begin{aligned}\mathbb{E}_1 \{(w, z)\} &= \mathbb{E}_1 \{(x, z)\} \\ 2\delta + 10(1 - \delta) &= 4\delta + 0(1 - \delta) \\ 12\delta &= 10 \\ \delta &= \frac{5}{6}\end{aligned}$$

$$\begin{aligned}\mathbb{E}_2 \{g\} &= \mathbb{E}_1 \{h\} \\ 2\lambda + 4(1 - \lambda) &= 10\lambda + 0(1 - \lambda) \\ \lambda &= \frac{1}{3}\end{aligned}$$

$$\left\{ \left( (w, z) \text{ with prob } \frac{1}{3} \right), \left( g \text{ with prob } \frac{5}{6} \right) \right\}$$

(d) If 1 plays  $U$  at the start of the game then 1 will end up with an expected payoff of:  $7\beta + 5(1 - \beta) = 7\left(\frac{7}{11}\right) + 5\left(\frac{4}{11}\right) = \frac{69}{11} = 6\frac{3}{11}$  from the mixed strategy Nash equilibrium.

If 1 plays  $D$  at the start of the game then 1 will end up with

4 if  $\{(x, z), g\}$

10 if  $\{(w, z), h\}$ ,

or an expected payoff:  $2\delta + 10(1 - \delta) = 2\left(\frac{5}{6}\right) + 10\left(\frac{1}{6}\right) = \frac{20}{6} = 3\frac{1}{3}$ .if players are playing to the mixed strategy.

Using backwards induction for each of the three Nash equilibria to  $G_2$ :

$$\begin{aligned}& \left\{ \left( U, \begin{array}{l} U \text{ with prob } \frac{1}{2} \\ M \text{ with prob } \frac{1}{2} \end{array}, x, z \right), \left( \begin{array}{l} L \text{ with prob } \frac{7}{11} \\ R \text{ with prob } \frac{4}{11} \end{array}, g \right) \right\} \\ & \left\{ \left( D, \begin{array}{l} U \text{ with prob } \frac{1}{2} \\ M \text{ with prob } \frac{1}{2} \end{array}, w, z \right), \left( \begin{array}{l} L \text{ with prob } \frac{7}{11} \\ R \text{ with prob } \frac{4}{11} \end{array}, h \right) \right\} \\ & \left\{ \left( U, \begin{array}{l} U \text{ with prob } \frac{1}{2} \\ M \text{ with prob } \frac{1}{2} \end{array}, \begin{array}{l} w \text{ with prob } \frac{1}{3} \\ x \text{ with prob } \frac{2}{3} \end{array}, z \right), \left( \begin{array}{l} L \text{ with prob } \frac{7}{11} \\ R \text{ with prob } \frac{4}{11} \end{array}, \begin{array}{l} g \text{ with prob } \frac{5}{6} \\ h \text{ with prob } \frac{1}{6} \end{array} \right) \right\}\end{aligned}$$

We can use forward induction to reason that if player 2 observes they are in  $G_2$  (the lower subgame) then player 1 must be expecting to end up at the  $\{(w, z), h\}$  Nash equilibrium to this subgame since it is the only outcome that gives a larger payoff than what player 1 knows they will receive by playing Up and going to  $G_1$  (where the payoff to player 1 will be  $6\frac{3}{11}$ ). Expect:

$$\left\{ \left( D, \begin{array}{l} U \text{ with prob } \frac{1}{2} \\ M \text{ with prob } \frac{1}{2} \end{array}, w, z \right), \left( \begin{array}{l} L \text{ with prob } \frac{7}{11} \\ R \text{ with prob } \frac{4}{11} \end{array}, h \right) \right\}$$

## 2. Game with Nature

(a) If the state of the economy is normal then:

		<b>Normal</b>	$(p = \frac{2}{3})$
		D 2	
		L	S
D 1	L	·(10, 10)·	·(16, 8)
	S	(8, 16)·	(6, 6)

D1 will play  $L$  and D2 will play  $L$ .

If the state of the economy is a downturn then:

		<b>Downturn</b>		$(p = \frac{1}{3})$	
				D 2	
				L      S	
D 1	L	·	(7, 7)	·	(10, 4)
	S	·	(4, 10)	·	(8, 8)

D1 will play  $L$  and  $D2$  will play  $L$ .

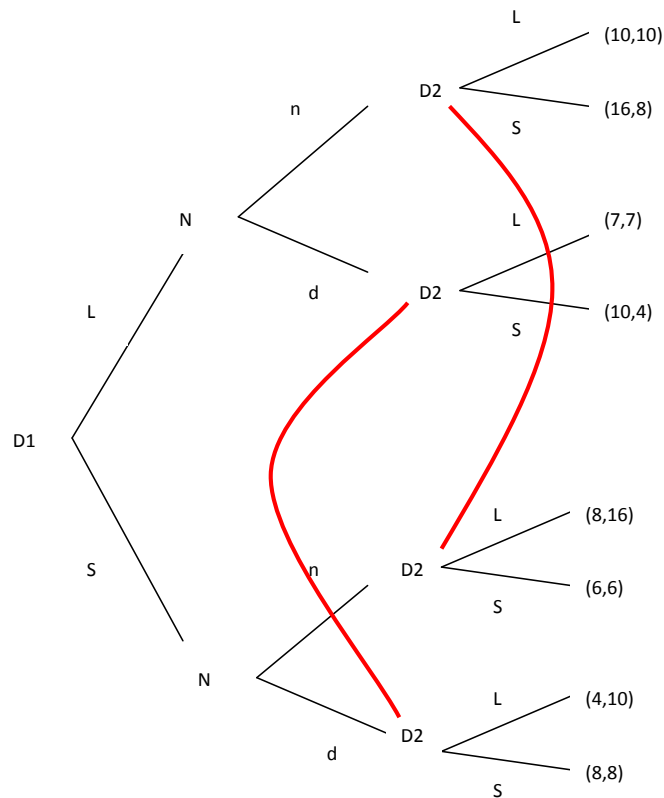
The strategy of each player is a pair of actions that describes:

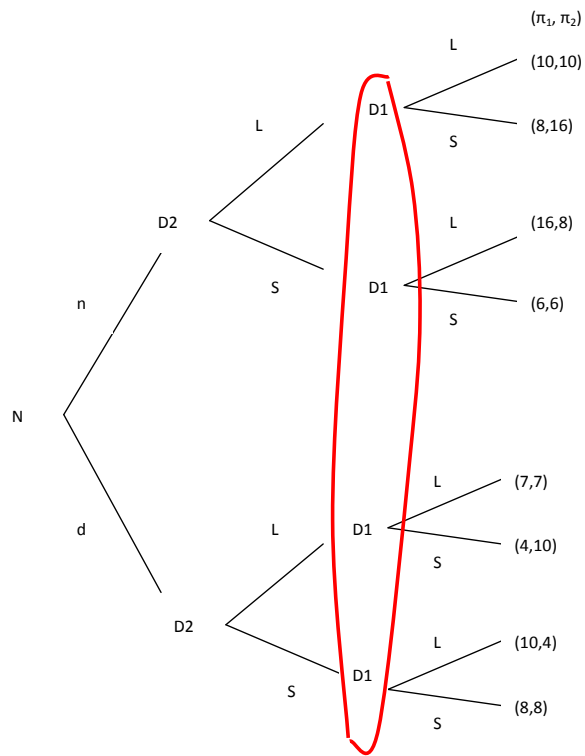
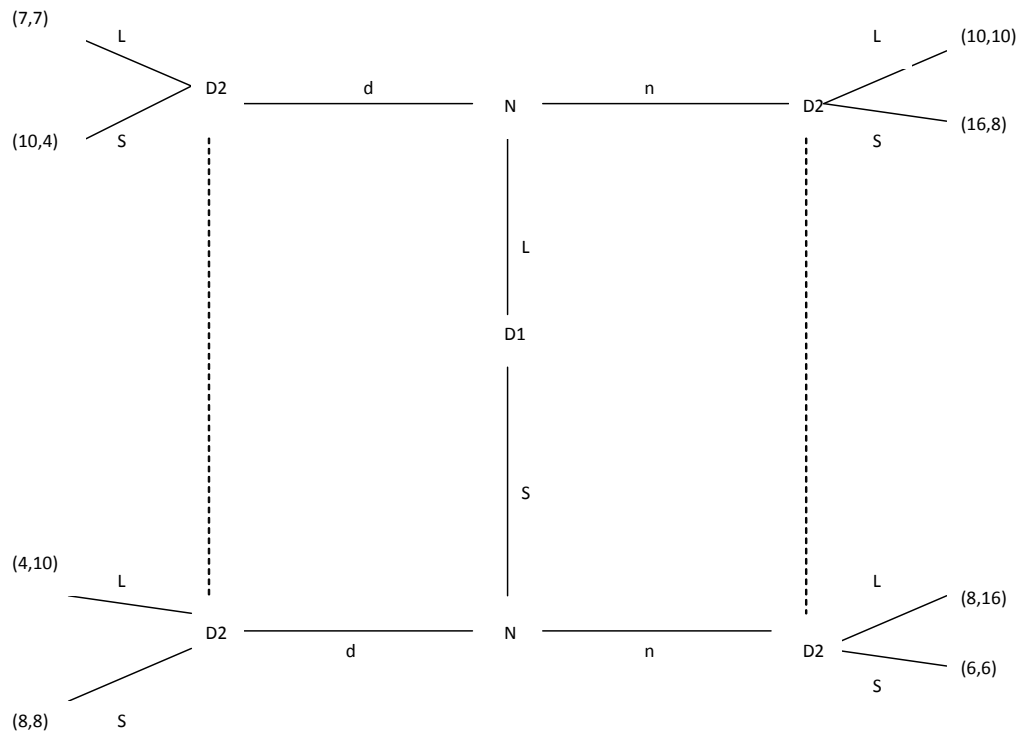
action if Normal, action if downturn

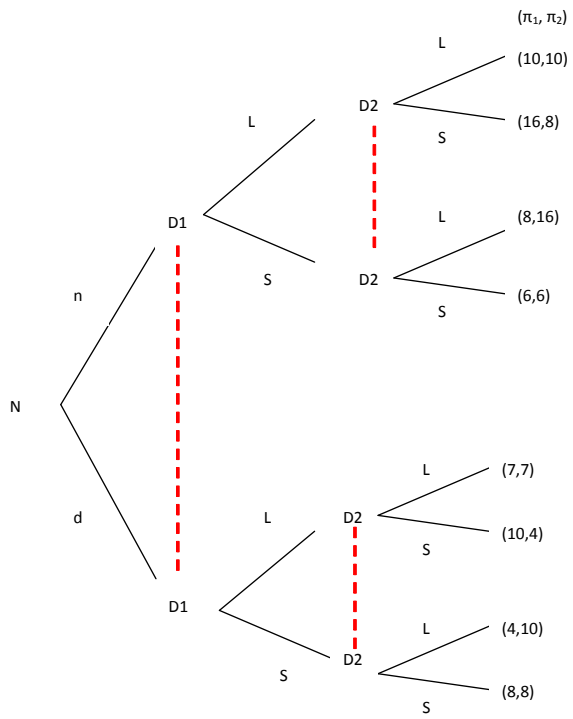
Player 1 :  $(L, L)$

Player 2 :  $(L, L)$

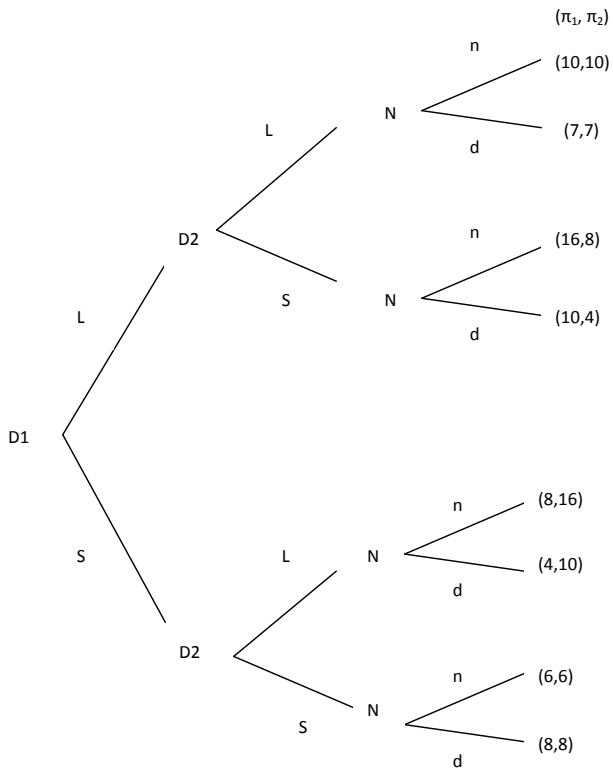
- (b)** There are a number of ways this can be shown in a game tree: In each case -  $D1$  will have only two available strategies,  $L$  or  $S$  while  $D2$  will have four available strategies since the choice of action can be made conditional on the observed state of nature.





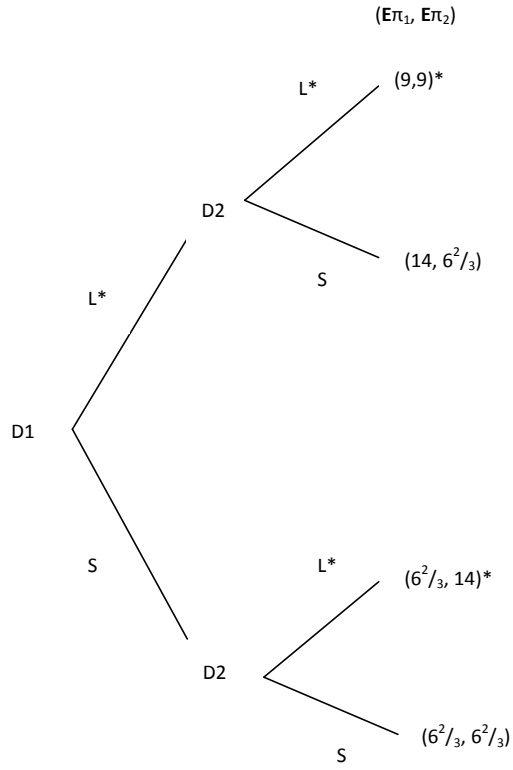


(c)



(d) The game tree in (c) can be re-drawn with expected payoffs in place of the specific state of the economy:

for example:  $\mathbb{E}_1 \{ \{L, L\} \} = \frac{2}{3}(10) + \frac{1}{3}(7) = \frac{27}{3}$



Using backwards induction:

$$\{L, (L, L)\}$$