

① A parallel vector to the line of intersection will be orthogonal to the normal vectors to both planes. So, to find one, we need to cross product the normal vectors:

$$\langle 2, -1, -1 \rangle \times \langle 4, 3, -1 \rangle = \langle 4, -2, 10 \rangle$$

And to find a point of intersection, we solve:

③ $2x - y - 3 = 4x + 3y - 3$. In particular for $x=0$, we obtain $y=0$ and $z=-3$.

So, the symmetric equations are:

$$\frac{x}{4} = \frac{y}{-2} = \frac{z+3}{10}$$

②

② The plane contains the direction vector of the line, $\vec{v}_1 = \langle 1, -2, 2 \rangle$. To find another vector on the plane, we find a point on L :

④ $x=1 \Rightarrow y=-1, z=3$

Then $\vec{v}_2 = (1, 3, 2) - (1, -1, 3) = \langle 0, 4, -1 \rangle$

is on the plane, so

③ $\vec{n} = \vec{v}_1 \times \vec{v}_2 = \langle -6, 1, 4 \rangle$ is normal to

the plane. Hence, the equation of the

plane is

③ $-6(x-1) + (y-3) + 4(z-2) = 0$

③ From the definition of the osculating circle, the equation of the osculating circle at the given point $(1, -1, 1)$ is

$$\vec{r}(t) = \frac{1}{k} \cos t \vec{T} + \frac{1}{k} \sin t \vec{N} + C_0$$

where k , \vec{T} and \vec{N} are the curvature, the unit tangent vector, and the unit normal vector, at the point $(1, -1, 1)$.

And C_0 is the center of the osculating circle which is obtained as

$$C_0 = (1, -1, 1) + \frac{1}{k} \vec{N} \quad (2)$$

Now we find k , \vec{T} , \vec{N} and C_0 at the given point :

continued:

(3) A vector function for the curve of intersection

$$\text{is } \vec{r}(t) = \langle t^2, t, t^4 \rangle. \text{ So,}$$

$$\vec{r}'(t) = \langle 2t, 1, 4t^3 \rangle \Rightarrow \vec{r}'(-1) = \langle -2, 1, -4 \rangle$$

$$\Rightarrow \vec{T}(-1) = \frac{1}{\sqrt{21}} \langle -2, 1, -4 \rangle.$$

$$|\vec{r}'(t)| = \sqrt{4t^2 + 1 + 16t^6}$$

$$\Rightarrow \vec{T}'(t) = \frac{4t + 48t^5}{\sqrt{4t^2 + 1 + 16t^6}} \cdot \vec{r}'(t) + \frac{1}{|\vec{r}'(t)|} \vec{r}''(t) =$$

$$\frac{1}{|\vec{r}'(t)|} \langle 8t^2 + 96t^6 + 2, 4t + 48t^5, (4t + 48t^5)4t^3 + 12t^2 \rangle$$

$$\Rightarrow \vec{T}'(-1) = \frac{1}{\sqrt{21}} \langle 106, -52, -196 \rangle$$

$$\Rightarrow \vec{N}(-1) = \frac{1}{\sqrt{13089}} \langle 53, -26, -98 \rangle$$

On the other hand, we have

$$k(-1) = \frac{|\vec{r}'(-1) \times \vec{r}''(-1)|}{|\vec{r}'(-1)|^3} = \frac{118\sqrt{2}}{21\sqrt{21}}$$

which means the radius of the osculating circle

is $\frac{21\sqrt{21}}{118\sqrt{2}}$. Then its center is

③ continued:

$$C_0 = (1, -1, 1) + \frac{21\sqrt{21}}{118\sqrt{2}} \vec{N}(-1) = \left\langle 1 + \frac{(21\sqrt{21})(53)}{118\sqrt{2}\sqrt{13089}}, \right.$$

$$\left. -1 - \frac{(21\sqrt{21})(26)}{118\sqrt{2}\sqrt{13089}}, 1 - \frac{(21\sqrt{21})(98)}{118\sqrt{2}\sqrt{13089}} \right\rangle$$

Then the vector function for the osculating circle is:

$$\vec{r}(t) = \frac{1}{k(-1)} \cos t \vec{T}(-1) + \frac{1}{k(-1)} \sin t \vec{N}(-1) + C_0$$

(4) Using Newton's second law, we obtain the acceleration of the ball:

$$\text{From gravity: } \vec{a}_1 = -9.8 \vec{k}$$

$$\text{from the wind: } \vec{a}_2 = -10 \vec{i}$$

$$\text{So, } \vec{a}(t) = -10 \vec{i} - 9.8 \vec{k}$$

$$\Rightarrow \vec{v}(t) = -10t \vec{i} - 9.8t \vec{k} + \vec{v}_0$$

$$= -10t \vec{i} - 9.8t \vec{k} + 20 \vec{j} + 20\sqrt{3} \vec{k}$$

$$= -10t \vec{i} + 20 \vec{j} + (20\sqrt{3} - 9.8t) \vec{k}$$

$$\Rightarrow \vec{r}(t) = -5t^2 \vec{i} + 20t \vec{j} + (20\sqrt{3}t - 4.9t^2) \vec{k}$$

To find when it lands, we solve:

$$20\sqrt{3}t - 4.9t^2 = 0 \Rightarrow t = 0 \text{ or } t = \frac{20\sqrt{3}}{4.9}$$

And at $t = \frac{20\sqrt{3}}{4.9}$, the coordinates of the

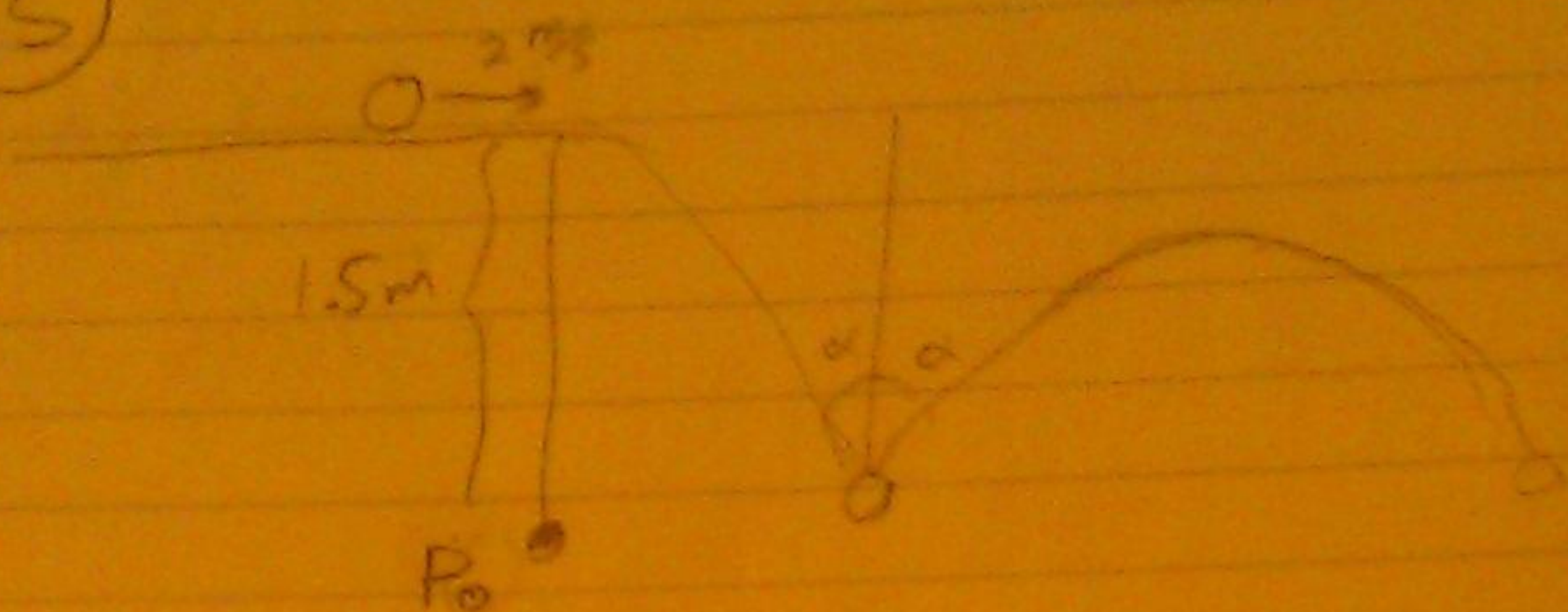
$$\text{landing point are: } \vec{r}\left(\frac{20\sqrt{3}}{4.9}\right) = \left(\frac{-6000}{(4.9)^2}, \frac{400\sqrt{3}}{4.9}, 0\right)$$

And at that moment, the speed is

$$v\left(\frac{20\sqrt{3}}{4.9}\right) = \left| \vec{v}\left(\frac{20\sqrt{3}}{4.9}\right) \right| = \left| \left\langle \frac{-200\sqrt{3}}{4.9}, 20, 20\sqrt{3} - 40\sqrt{3} \right\rangle \right|$$

$$= \sqrt{\frac{12 \times 10^4}{(4.9)^2} + 400 + 1200}$$

(5)



Placing the origin of the coordinate system at P_0 we have:

$$\vec{r}(0) = 1.5\vec{j} \quad , \quad \vec{v}_0 = 2\vec{i}$$

$$\vec{a}(t) = -9.8\vec{j} \Rightarrow \vec{v}(t) = 2\vec{i} - 9.8t\vec{j}$$

$$\Rightarrow \vec{r}(t) = 2t\vec{i} + (1.5 - 4.9t^2)\vec{j}$$

a) To find the time of impact, we solve

$$1.5 - 4.9t^2 = 0 \Rightarrow t = \frac{\sqrt{15}}{7}$$

So, at that instant we have

$$\vec{r}\left(\frac{\sqrt{15}}{7}\right) = \left(\frac{2\sqrt{15}}{7}, 0\right) \quad , \quad \text{and the speed at impact is}$$

$$v_1 = v\left(\frac{\sqrt{15}}{7}\right) = \left| \vec{v}\left(\frac{\sqrt{15}}{7}\right) \right| = \sqrt{4 + \left(\frac{9.8\sqrt{15}}{7}\right)^2} = \sqrt{4 + 33.4}$$

b) Since $\vec{v}\left(\frac{\sqrt{15}}{7}\right) = \left\langle 2, \frac{-9.8\sqrt{15}}{7} \right\rangle$ is the velocity

at the time of impact, we get $\alpha = \text{Arctan}\left(\frac{4.9\sqrt{15}}{7}\right) \approx 70^\circ$

So, the distance to the origin of the second point

$$\text{of impact is } \frac{2\sqrt{15}}{7} + \frac{v_1^2 \sin 2\alpha}{-9.8} \approx \frac{2\sqrt{15}}{7} + \frac{(33.4)(0.65)}{-9.8}$$

⑥ Along the line $x=2$ we obtain:

5

$$\lim_{y \rightarrow 2} \frac{-2y + 2 + 2}{1 + y^2 - 2y - 1} = \lim_{y \rightarrow 2} \frac{-2y + 4}{y^2 - 2y} = \lim_{y \rightarrow 2} \frac{-2}{2y - 2} = -1$$

We get similar result along the line $y=2$.

So, next we consider the line $y=x+3$,

then we get

$$\lim_{x \rightarrow -1} \frac{2x(x+3) - 2x + 2}{x^2 + (x+3)^2 - 2(x+3) - 1} =$$

$$\lim_{x \rightarrow -1} \frac{2x^2 + 6x - 2x + 2}{x^2 + x^2 + 6x + 9 - 2x - 6 - 1} =$$

$$\lim_{x \rightarrow -1} \frac{2x^2 + 4x + 2}{2x^2 + 4x + 2} = 1$$

5